

**NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC**



**B Y L A W S**

**E F F E C T I V E**

**S.G.M. 04 December 2007**

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# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## SECTION ONE

### 1. AFFILIATION, FINES, AND NOMINATION OF TEAMS

#### a) AFFILIATION

1. All clubs currently affiliated to the NDSFA, intending to participate in competitions or matches conducted by the NDSFA Inc, shall submit a completed affiliation form to the Hon Secretary at least 14 days before the date of the annual general meeting. The application will be for the playing year following the annual general meeting. All applications must be lodged on the association's affiliation form.
2. Any non member of the NDSFA Inc, wishing to affiliate with the NDSFA Inc., shall submit a completed affiliation form to the Hon Secretary at least 30 days before the date of the annual general meeting.  
New applicants:
  - a) Must demonstrate a firm financial base to cover all costs in managing the club for the forthcoming season.
  - b) Be responsible for finding their own ground.
  - c) Shall not enter into competition for an existing clubs' grounds or players.
  - d) Shall submit as part of their application, a current copy of the club's constitution and by-laws, together with a written club code of conduct covering players, coaches and managers, club officials and club spectators.
3. At the prescribed time during the AGM, the secretary shall read the list of existing member clubs who have applied to renew membership for the next playing year.
4. At the prescribed time, during the AGM, the secretary shall announce any requests received for affiliation from non -members.

#### Affiliation Decisions at SGM:

- a) If a special general meeting has been called by the management committee to deal with a non member's affiliation request, the chairman shall invite representatives of the non member organization to state their case for affiliation and distribute literature to members as required. The case for affiliation will be put to the membership and standard rules of debate will apply.
- b) When the debate is complete, non-members shall leave the meeting whilst a vote takes place on whether or not the application to affiliate is accepted.
- c) Affiliation decisions are club resolutions. Therefore, voting shall be by simple majority. Only club representatives shall have voting rights. Each club shall have two votes. Management Committee, Life Members and Observers shall not have voting rights in matters of affiliation.
- d) If the management committee has called a special general meeting to deal with a current member's affiliation status, the club in question shall be asked to state their case for affiliation. Normal rules of debate apply and the procedure shall follow the same format set out in points a, b & c.

#### COMPLETION OF AFFILIATION PROCESS

1. All affiliated clubs are responsible for ensuring that a current copy of their Constitution and By-Laws is lodged with the association each year and must ensure that the association has a current colour photograph of the club's playing strip including alternate playing strip. If club by-laws or constitutions are altered, the revised copy must be lodged with the association at the time of affiliation.
2. Each club shall, upon affiliation, be supplied with a copy of the Constitution and By-Laws.
3. It shall be the policy of the Association to discourage the formation of nationalist clubs.
4. The NDSFA office will invoice affiliated clubs, the fee as prescribed each year at the AGM.

Clubs will only be fully affiliated when the prescribed fee has been paid to the NDSFA according to payment terms as set out in section 7 (Finances) of the NDSFA Constitution.

#### (b) ACCOUNTS

1. Fees, as listed below, shall be paid when lodging Nomination Forms – A & B – each season, unless stipulated otherwise elsewhere within the Constitution and these Rules -
  - I. Club Affiliation As determined each year at the AGM
  - II. D & O Insurance As advised by SNSW.
  - III. Ground Rent As determined by Penrith City Council for their grounds only.

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|-------|---------------------------------------|---|
| IV.   | Players' Fees                         | As determined each season by the MC.                  |
| V.    | Clubs with All Age teams              | \$200.00 per team (Refer to Nomination of Teams 3.4). |
| VI.   | Protest Fee                           | \$50.00 (To be paid at time of lodging Protest).      |
| VII.  | NDSFA Inc Appeal Fee                  | \$50.00 (To be paid at time of lodging Appeal).       |
| VIII. | Soccer NSW – Sydney Branch Appeal Fee | \$300.00 (\$110.00 non refundable)                    |
| IX.   | Soccer NSW Appeal Fee                 | \$ 500.00 (\$200 non refundable)                      |
2. In addition to the above, the MC., or E.C., may impose a levy for any purpose, in order to maintain the financial viability of the Association, in addition to the standing levies.
  3. Accounts issued to clubs shall be paid within thirty (30) days of issue. Any club failing to pay such accounts shall not have any vote at any Association Meeting. Accounts shall be in the hands of the Clubs twenty-one (21) days before becoming due for payment.
  4. Payment by personal cheque, or cash, shall not be accepted.
  5. GST will be added to all Fees or Fines where applicable.

### 2.PLAYERS

#### a) REGISTRATIONS

1. Any person wishing to participate in competitions or matches conducted by the Association, must be registered in accordance with the current NDSFA procedures.
2. All players, regardless of when they register, shall be registered in accordance with the current NDSFA procedures.
3. All new players must attain the age of five (5) years by 31<sup>st</sup> December of the current year before registration will be accepted.
4. Birth, Baptism Certificate, Passport, Driver's License or Certificate of Identity shall be accepted forms of proof of identity for NDSFA registrations.
5. To register players to take part in "Over 35's" competitions, the Club Secretary or Registrar must sight a proof of identity in accordance with point 4.
6. No senior player shall be registered unless a full detail of his last registration is completed and provided.
7. In all grades, the age that the player will attain during the current season, as at 1<sup>st</sup> January, shall determine the age group he shall be eligible to play in, with the exception of Over 35's.
8. Over 35's must attain that age of 35 years before being eligible to play in that age group.
9. To be eligible to play in any competition, Under 18 and above, a player shall have attained the age of fifteen (15) years.
10. Female players are allowed to register in mixed teams up to and including the Under 15 age group, and thereafter are eligible to participate in Ladies under 16 and above competitions.
11. The management committee, working within the rules prescribed by SNSW, shall determine final date of registration for all competitions.
12. Closing date of transfer of players between clubs shall be announced at the first club meeting of the calendar year.
13. Special Status Players ages 13 & 14. Players who turn 13 or 14 during the year in which they are eligible to register, are eligible to register to play in their own age group and may also register to play in either under 15's or 16's, but not both. The player will be issued with a second identity card duplicating the original registration number. Players are subject to the 2 year upgrade rule, therefore an under 13 player is eligible to play in under 15's but not 16's. Only players issued with an identity card for two age groups are eligible to play a full season in two age groups. All other players are restricted in their appearances in an alternative team, please refer to by-law section one (2) B5. No additional charge will be made by the association to produce additional registration cards. \*\*\* (see appendix 6)\*\*\*
14. Veterans - A player shall be deemed a veteran player having reached the age of forty (40) years. A veteran player, once registered with a club, may be upgraded from his original team without limit. If being upgraded, team sheets must indicate "veteran" next to the appropriate player's name, together with the upgrade information:  
example, (V U/G 35/2). A veteran player, once registered with a club, may be upgraded from his original team without limit.  
A veteran player cannot represent a team in a league lower than where he is graded on the first game of the season. A veteran player cannot be upgraded before playing in the team to which he is graded on the first game of the season.

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See appendices, appendix 6 for examples relating to this rule.

## b) Playing Restrictions:

1. Any player playing under an assumed name, shall –
  - a) Be suspended for a period of twelve (12) months, and
  - b) Incur a Fine as indicated elsewhere in Fines, and
  - c) The team shall lose any points gained from the games that the player played in, with a maximum of three (3) points per game being awarded to the opposing team.
2. Any player proved to have played, or is currently playing, in any competition match conducted by another Association / State League Club / WSL / Club, shall be suspended for a period to be determined by the MC., and the team shall incur Loss of Points for every match he played, unless as stipulated here-under.
  - i. A written request has been received from the player, and
  - ii. A written clearance from the Association / State League / WSL / Club / and
  - iii. Permission to play has been given, in writing, by the Association.
  - iv. Took part in a summer competition not under the auspices of NDSFA.
3. Any senior player having previously registered with a Senior Club (i.e. – State League), may become a registered player of this Association, provided a written clearance is received from the Senior Club, before taking part in this Association's competitions. The player, on being cleared by this Association as outlined in previous paragraph, shall be free to join the club he so desires, subject to -
  - a) Contract Players may be eligible to register after a period of two months from date of clearance.
  - b) Non-Contract Players may be eligible to register after a period of one month from the date of clearance.
  - c) No more than three players shall register with any one club.
  - d) These players shall only play in the highest division of the club in which they register.
  - e) No suspended player shall be eligible to register for the current season.
  - f) Any player, confirming in writing, of not having played in any State League, competition for a period of not less than one year, shall be free to join any club, in any division, unless he is a suspended player.
4. State League and Representative Players shall submit their registration application at least seven days prior to the Thursday of their first eligible game to enable the Registrar to verify clearance details.
5. Any club recompensing any player, or players, in any manner, (including any payments to players), the following penalties shall be imposed -
  - a) The player, or players, shall be suspended for a minimum period of twelve months.
  - b) The team shall lose all points gained whilst said player, or players, played, with a maximum of three points per game, being awarded to the opposing team.
  - c) The club shall incur a fine of not less than \$5,000.00 for first offence.
  - d) Second offence shall incur automatic suspension of the team for that season, with the club being fined not less than \$10,000.00, together with a Final Warning that the club faces automatic suspension.

The third offence shall incur automatic suspension of the club for that season.

## c) GRADING & UPGRADING

1. No more than three (3) players can be up-graded to the same team at any one time.
2. When up-grading a player, his age and division must appear beside his name on the team sheet. This shall apply in all grades and divisions. Failure to do so shall incur a fine.
3. Except as mentioned in the next clause here-under, a player shall be graded on his first competition game, and can only be re-graded down a division upon written application to the MC.
4. If a player is requested to play in a higher division/age group prior to his first competition game for his own team, such player/s shall have u/g (age group and division) shown against his name indicating his proposed team grading. Failure to do so shall deem the player to be a member of the team he played with.
5. Except as mentioned elsewhere here in, a player can play three (3) games only in a higher age group or division, before he is re-graded. If this player is borrowed for a fourth (4<sup>th</sup>) time, for any game in any higher age group or division, this age and division shall be the new grading for that player.
6. A player shall not play in a division lower to that which he graded. Eg – U/9.2 cannot play in U/9.3 or U/10.3, but can play in any division in Under 11.
7. No player shall play more than two (2) years above his age from U/6 to U/15 age group, unless he has attained fifteen (15) years of age. Eg: - An U/10 player can play upgraded in an U/12 team, provided the player attains the age of ten (10) in that year.

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8. In Premier Divisions, and All Age Div 1 and Reserve, players who have played more than three (3) games in a higher grade may be down-graded due to loss of form, upon application and approval by the Association, up to and including the ninth (9<sup>th</sup>) match
9. The MC shall have the power to re-grade any player at any time.

### **d) ID RULES**

1. All games shall be played under the ID system.
2. ID Cards shall not be accepted with any alterations, including liquid paper.
3. It shall be the responsibility of team managers to inspect their oppositions ID Cards against the team sheet, and players, prior to the match, and sign the team sheet to indicate the opposition's team ID Cards have been sighted.
4. Failure to check ID Cards, as in the preceding paragraph, shall incur a Fine.
5. No protests shall be accepted re player eligibility if ID Cards are not checked prior to the commencement of the match.
6. ID Cards may be inspected by managers or coaches of opposing teams at any time, in addition to the pre-game check.
7. No player shall take the field of play unless the players' ID Card is present, prior to the game, except as mentioned here in.
8. If a team fails to produce their ID Cards prior to the match –
  - (a) The offending team shall be deemed to have forfeited the match, except as mentioned elsewhere within these rules.
  - (b) The opposing team shall be credited a Win on forfeit.
  - (c) Teams shall not be permitted to play the game.
9. When a player is sent from the field of play, the referee shall retain the ID Card and forward it to the P DC Chairman.
10. When a player's ID Card has been sent to the P & DC Chairman, and has not been returned by the P & DC Chairman, the P & DC Chairman may give permission for the player to play, provided that such request for permission to play is made by 7.00pm on the Thursday prior to the game. Any such player granted permission to play must sign and print his name on the team card in the presence of the opposing team manager and endorse team sheet – ID Card with P & DC Chairman.
11. A folder, containing a section for every club, shall be held in the Office of the NDSFA Inc, to hold the ID Card of any player, or person, who is under suspension. A report detailing the suspension period and reason for the suspension shall also be placed in this folder. When the suspension period has expired, clubs shall then collect the ID Card from the Office.
12. In extenuating circumstances, the Executive Committee may allow a game to be played without the team's ID Cards, provided the opposing club has been advised at least twenty-four hours in advance.

### **e) PLAYERS EQUIPMENT**

1. Players in all matches shall be in proper uniform, comprising shirts, with sleeves, boots, socks, and shorts, in the club's colours.
2. All players shall have a number on the back of their shirt, unique within their team and not greater than 36, that is clearly distinguishable.
3. All players, both Junior and Senior, shall wear regulation shin-pads at all times during the game.
4. Where the colours of the opposing teams, in any match, are similar, the away team shall change.
5. Failure to play in club strip, or alternate strip as required, team concerned deemed to have forfeited their game, except, that if the opposing club is able to lend their alternate strip, then the game shall be played.
6. Clubs are to submit a colour photograph of their official strip and their alternate strip, when affiliating each year.
7. Clubs wishing to change the appearance of their strip are required to apply in writing, for permission from the MC., to do so. If permission is granted for a change of strip, a new colour photograph shall be submitted.
8. Sponsorship on strip must be approved by the MC., before affixing to shirts, and must be in good taste. Alcohol and tobacco advertising shall not be permitted.
9. Sponsorship display size area on shirts shall not exceed thirty (30) centimetres in height, and thirty (30) centimetres in width.

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## 3. NOMINATION OF TEAMS

1. Clubs to provide the Association, each year, a completed FORM B, detailing the number of teams in each age group, and their suggested grading, no later than date advertised. Any such suggested gradings must be within the By-Laws.
2. Each team nominated shall consist of the minimum number of players as outlined here-under –
  - (a) Under 6 and 7 Mini Teams shall be six (6) players.
  - (b) A minimum of nine (9) registered players for Age groups Under 8 and above, except Premier Division, and All Age Div 1 and Reserves if applicable.
  - (c) Premier Division, and All Age Div 1 and Reserves if applicable, shall be twelve players. The squads in these two divisions equates to two (2) teams.
3. No club shall field, from the commencement of the season, any teams, unless affiliation fees and other charges are paid, notwithstanding that no Account has been rendered.
4. Any club wishing to enter All Age teams should have a least two junior teams, under 16 and below, for each senior team. Clubs unable to meet this requirement, after being accepted for Affiliation by the MC., shall incur an additional fee of two hundred dollars (\$200.00) per team. This fee to be used for the development of local junior divisional soccer within the Nepean District. This fee does not apply to Service or Institutional teams.
5. The number of teams nominated for that season shall determine composition of all competitions.
6. At the end of the previous seasons' competitions -
  - (a) Teams Under 10 and above, shall be graded using the previous season's League competitions, where teams finishing first and second shall go up one division, whilst teams finishing last and second last, shall go down a division, unless determined otherwise by the Competition Committee.
  - (b) If a normal Round Robin competition is played, (ie – seven (7) rounds, or five (5) rounds if only six (6) teams), then these tables may also be considered to assist grading the teams the following year.
7. Teams due for relegation may request not to be downgraded if a vacancy is available in the higher division.
8. Under 9 teams shall be graded as determined by the Competition Committee.
9. Late entries of teams shall only be accepted if there is a Bye in the age group desired. If no Byes exist in the age group desired, then the late entry shall be placed in the next higher age group, if possible, and accepted by the club. If no Bye exists, then the late entry cannot be accepted.
10. Where possible, Byes should be restricted to the lower divisions.
11. Any Byes created by a team withdrawal, may remain a Bye for that season.
12. Clubs to be issued with a list of all team gradings within seven (7) days after close of team nominations. The number of teams determined to be in each division, shall not be altered after the Grading list has been forwarded to clubs, to admit late entries.
13. Clubs shall not request any team to be downgraded if seven or more players, from that team, are returning to the club from the previous season. Internal club regrading of players does not constitute grounds for a lower division.
14. There shall be no Appeal to any grading, under 9 and above, once adopted by the MC., except as outlined here-under.
15. Unless there are extenuating circumstances, there shall be no re-grading after the third round in six or eight team competitions, except that if a club believes that they have a team that requires re-grading, a formal written request, before the third round, shall be made to the Competition Secretary. Such request may be approved, provided that –
  - I. There is a vacancy in the division requested and shall not force the complete re-programming of the division from which the team being removed (eg – Altering an 8 team competition to a 6 team competition, and vice versa).
  - II. There is a team from another division able to be mutually re-graded.
16. A club may request a team, or teams, be up-graded, in any age group, prior to the third round. Such request may be granted as provided for the in previous paragraph.
17. There shall be no re-grading in ten or twelve competitions, except as provided for in clause 15.
18. If only nine or ten teams nominate for any age group, then those teams may form one division.
19. The MC shall have the power to re-grade any team, at any time, if the team/s performance indicates such action is warranted.

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## 4. GROUNDS AND APPURTENANCES

- (a) The home team shall be responsible for the proper marking of the ground, and shall provide suitable goal posts, corner flags, nets, except if a "Neutral Field" game, and balls. A second ball shall be made available for all games, if required.
- (b) Should the home team not comply with the requirements of the preceding paragraph, and the matter is reported to the Association, a fine shall be imposed.
- (c) It will be the responsibility of the home club to see that a line be clearly marked, around the playing area, at least one metre from the sidelines, goal lines, and behind the nets.
- (d) A referee shall refuse to officiate on an insufficiently marked ground, and in such event, the visiting team may be awarded the points, at the discretion of the MC.
- (e) A visiting team desiring to protest against the condition of any ground, goal posts, corner flags, nets, or ball, shall make their protest to the referee, before commencement of the match. The referee shall note the protest on the team card.
- (f) The referee shall be empowered to order a match to be played, despite protests made in accordance with the previous paragraph, but where the protest relates to the ground, goal posts, corner flags, nets, or ball, not conforming to the Laws of the Game, such protests may be made in writing to the MC for determination. Such protests to be received by the Association within seven (7) days of the match being played.
- (g) It will be the responsibility of the host team club to have a "technical area" marked on both sides of the playing field. The opposing Team Coaches shall decide, prior to the game, which "technical area" they will occupy for the issuing of instructions to players on the field, and from where substitutions are to be performed. These areas are to be two (2) metres from either side of the half way line by one (1) metre deep from the one metre line detailed in clause (c) above.
- (h) Should a club not be able to achieve the above requirement, the club shall make a submission to the Association for a ruling on an acceptable "technical area".
- (i) The ball to be used by Under 6, 7, 8, and 9, shall be size 3; Under 10 to Under 13, shall be size 4 school size; and for other grades, a full-size ball shall be used.
- (j) When a game is required to be played on a Neutral Field, it shall be the responsibility of the "Host Club" to prepare the field. (Refer also to Clause 6. (b) Competitions)..
- (k) Corner kicks for U/10 to U/12 will be taken eight yards (7.24m) out from the penalty area. If the sideline is closer than eight yards from the penalty area, then the corner kick will be taken from the corner arc nearest the corner flag post.
- (l) In Under 10 competitions, goal kicks will be taken from an imaginary line draw through the penalty spot.
- (m) For infringements by the attacking team, occurring in that part of the penalty area between goal line and the imaginary line, the free kick will be taken by the defenders from the imaginary line.

## 5. EMERGENCY ARRANGEMENTS FOR ALL GRADES & DIVISIONS

1. In the event of wet weather, or any other emergency, resulting in any number of playing fields being closed, causing disruptions to the competitions, the Competition Secretary shall be empowered to vary the By-Laws to enable the games to be transferred to other fields, or re-scheduled, at extremely short notice.
2. The President or Hon Secretary of the Association must be advised of the proposed emergency arrangements before such action is taken.

## 6. LEAGUE COMPETITIONS & PLAYING RULES

### (a) ENTRIES

1. Following the closing date for entries by teams in each grade, the MC shall set and arrange suitable competitions for the season.
2. The competitions of the League shall be at the discretion of the MC.
3. The competitions where possible, will be conducted in the following age groups -
  - I. Male - U09, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 21, Over 30s, Over 35s, Premier First & Reserves.
  - II. Female - U10, Under 11/12, Under 13/14, Under 15/16, Under 17/18, All Age Ladies
  - III. Mini Under 06 & 07. (Non competitive). Refer to Section Three.
  - IV. Modified Under 8. (Non competitive). Refer to Section Three.
4. The lowest division in the All Age competitions shall be restricted to players over age thirty five years of age. The competitions to be known as Over 35.
5. Where insufficient entries are received in any age group, that part of the competition may be suspended for the season.

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6. In such case, the teams entered may be permitted to enter the competitions conducted by neighbouring Associations, provided such teams are not admitted to the next immediate age group by that MC., and all fees paid to the Association will be refunded.
7. All clubs and members of the MC will receive a full draw of any competition set down by the NDSFA Inc.
8. All amendments shall be printed on "Green Paper", numbered, and made available to all clubs and MC members.
9. When clubs receive correspondence from the Association in relation to late changes, other than that indicated on the "Green Pages", an acknowledgement of receipt must be made by phone/fax to the Association Competition Secretary within 24 hours of receipt.

### (b) COMPETITIONS

1. The League competitions shall commence on a date as determined by the EC or MC.
2. Determining the date, time, and venue, of all games, Under 6 and above, is the responsibility of the Competition Secretary.
3. Except where specifically stated otherwise, the first named team in the competition draws shall be considered the Home Team.
4. When any game scheduled to be played on a "Neutral Field" -
  - (a) Both teams shall advise the "Host Club" seven (7) days prior to the game, that there will be an extra game/s to be played at that location.
  - (b) Both teams to advise "Host Club" of the result of the game.
  - (c) The "Host Club" is not responsible for providing Marshalls for these games.
  - (d) The "Host Club" is not responsible for providing Team Sheets or payment of Referee Fees.
  - (e) The "Host Club" is responsible for field preparation, and amenities.
5. All matches arranged as per fixture list are to be played as scheduled, and that the exception to this is –
  - I. Called off by the Association.
  - II. Called off by the Referee due to ground conditions.
  - III. A team forfeiting a game.
6. Unless there are extenuating circumstances, clubs are not permitted to negotiate for changes to the fixtures.
7. Forty-eight (48) hours notice shall be given to Club Competition Secretaries when a fixture alteration is made by the Association, except under Emergency Arrangement conditions as mentioned elsewhere here-in.
8. Any team withdrawing, or having been removed, from any competition, all results relating to that team are deleted, and Fines shall apply.
9. Competition Secretary is to be notified of any abandoned game, for whatever reason, at time of phoning/faxing in the results for that day. Reason for the abandoned game shall also be advised.
10. Any team withdrawn from the field of play for any reason whatsoever, or any game abandoned, shall be deemed to have forfeited that game, and incur the appropriate penalties relating to a forfeited game, unless determined otherwise by the Disciplinary Committee. (Refer also to Clause 10. – Violence, Harassment of Match Officials, Abandoned Games, Field Invasion).
11. When a game is not played, for whatever reason, except when a team fails to turn up, the Coach and Manager, and Team Captains, of both teams, together with their Club Officials, shall appear before the management committee on the next meeting following the date of the scheduled game, unless advised otherwise by the Hon Secretary or Competition Secretary.
12. Detailed written reports from both clubs of any such incident must be in the hands of the Hon Secretary by 7.00pm., on the Monday following the incident.
13. Where a ground is unfit to play on, for any reason whatsoever, the club shall advise the Competition Secretary, or the Hon Secretary in his absence, and their opponents.
14. In Sunday competitions, where possible, at least two (2) games to be played consecutively on any one field.
15. In all League competitions, Divisional Winners are the teams finishing with the most points.
16. If equal on points, the following order of determination to decide a winner shall apply -
  - I. Goal difference
  - II. Goal average (Goals for divided by goals against).
  - III. Greatest number of wins
  - IV. Greatest number of draws.
  - V. Scores the most goals
  - VI. Scores the most goals in any one game.
17. Winners to be known as Competition League Winners.

## NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

18. Division One Competition League Winners are the teams qualifying to play in the Champion of Champions, with the winner of Premier 1<sup>st</sup> Division representing the Senior Mens' competitions, unless -
  - I. If a team is equal first on Points, there shall be one play-off, with extended time, if required, to determine which team will participate in the Champion of Champions.
  - II. Determined otherwise by the MC or Executive Committee.

### (c) TEAM SHEETS

1. In all competition matches, (including Under 8 games) the Captains or Team Managers of each team, shall, before the start of the match, hand to the Referee, a list of the proper names of the players of their respective teams, printed, in black or blue ball point, by the Team Manager. Such team sheets shall be signed, and personally witnessed by the opposing Team Manager, who signs the sheet. Such lists may be inspected by either captain or manager on request.
2. The use of felt-tipped or water soluble pens when making out a team sheet shall incur a Fine.
3. The use of PENCIL OR LIQUID PAPER will incur a Fine and LOSS OF POINTS to the offending team, with a maximum of three (3) points being awarded to the opposing team..
4. The home team shall be responsible for all team sheets of all their home games, to be delivered to the Hon Secretary no later than 7.00pm., the Tuesday following the match.
5. Clubs shall ensure both original and yellow copies are forwarded to the Association in the required time. Blue copy to be retained by the home club.
6. In the event of a team sheet not arriving within seven (7) days, the Home team shall be fined, and incur LOSS OF POINTS.
7. The team sheets shall be completed showing the name of the goalkeeper (1) first, followed by the rest of the team, names to correspond with numbers of player's shirt.
8. If any blank spaces are left in the section of the team sheet showing players' numbers 1 – 11, and substitutes are listed, then all players shall be deemed to have played, whether or not they took the field as a substitute.
9. If substitutes are listed, and did not take the field of play, the Referee to mark the team card against substitute's name – Did not play. Failure to do so shall deem the substitute to have played. Where replacement rules are used, all names and registration numbers included on the team sheet shall be deemed to have taken part in the game specified on the team sheet header.
10. Marshall's names shall be printed and signed on team sheets at all times.
11. Each Marshall to indicate name of club he represents.

### (d) DURATION OF MATCHES

1. The duration of matches in the various grades (excluding the five [5] minute interval) shall be -

ALL AGE		90	Minutes		Under	12	50	Minutes
	Under	21	90	Minutes		Under	11	50
	Under	18	90	Minutes		Under	10	50
	Under	17	80	Minutes		Under	09	40
	Under	16	70	Minutes		Under	08	40
	Under	15	70	Minutes		Under	07	30
	Under	14	60	Minutes		Under	06	30
	Under	13	60	Minutes				

Except when Central Timing is in use for Gala Days, the Referee shall be sole judge of time for all games.

### (e) RESULTS

1. Club Secretaries are responsible for telephoning / faxing home team results, including games played on a neutral field, to the Competition Secretary between 4.30pm and 6.00pm., on the day games are played.
2. A Fine shall be imposed for non-compliance to this rule unless a reasonable excuse is received.
3. Competition Secretary to be notified of any abandoned game at time of phoning/faxing the results for that day. Reasons for the abandonment shall also be advised.
4. Night game results must be phoned / faxed to the Competition Secretary no later than 7.00pm., the following day.
5. Clubs shall be responsible for checking the results, as distributed, and advise Competition Secretary of any errors, within seven (7) days of game being played. The results shall then become final, with no further alterations, unless there is a matter of dispute, on any game, for MC determination.
6. "Host Club" also to notify the result of any "Neutral games" played on their field.

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## (f) POINTS

1. In all competitions, points shall be allocated as follows -
  - I. Win equals 3 Points
  - II. Draw equals 1 Point
  - III. Forfeit equals 3 Points and credited with score of 3 – 0.
2. A team playing an Ineligible, Unregistered, or Suspended player, or playing a player under an assumed name, shall lose any points gained from the games that these players played in, with a maximum of three (3) points being awarded to the opposing team.
3. For administrative purposes only, any game, deemed to have been played and the points withheld by the MC., shall be credited with a 0-0 draw and one (1) point deducted from each team. This shall also apply when both teams forfeit the same match.

## (g) PLAY-OFFS AND FINALS

1. In all competitions, Under 09 to Under 14, **Play-Off** matches that result in a draw at the end of normal time; teams shall play an extra ten (10) minutes each way. If still a draw at end of extra time, the game shall be decided on Penalties as per Laws of the Game.
2. In all competitions, Under 9 to Under 14, any **Finals** resulting in a draw at end of normal time, the teams shall play an extra ten (10) minutes each way. If still a draw at end of extra time, the teams shall be declared Joint Winners.
3. In all competitions, Under 15 and above, matches resulting in a draw at the end of normal time, the teams shall again toss and game to commence without delay; play ten (10) minutes each way – Golden Goal extra time – the first team to score in extra time shall be declared the winner. NO INTERVAL shall be allowed between changes of ends of extra time. If still a draw at the end of extra time, the game shall be decided on Penalties as Laws of the Game.
4. Play-Offs and Finals in local “Gala Day” competitions, for all ages, shall be decided as per preceding paragraph.

## (h) FORFEITS

1. Matches shall be played on the ground set down by the Association, and shall commence at the stipulated times. Any team failing to play its' match as set down, shall be deemed to have forfeited the match, and incur such penalties as the MC may impose.
2. Any team forfeiting a game, the opposition shall be credited with a 3 – 0 win.
3. A team must field at least seven (7) registered players at the commencement of any match. Failure to do so shall deem the team to have forfeited.
4. When a game is forfeited, on the day set down for play, the team to whom the game is forfeited, must submit a team sheet, signed by the referee, if in attendance, and forward to the Association in the usual manner. Failure of the Official Referee to sign the Team Sheet shall indicate no Referee in attendance.
5. Competition Secretary is to be advised of a forfeit at the time of phoning / faxing in results.
6. A team forfeiting on two (2) consecutive occasions, without satisfactory reason, may be removed from the competition.
7. Teams forfeiting three (3) times in total shall show cause why they should remain in the competition.

## (i) SENIOR MEN'S COMPETITIONS

1. The Senior Men's Competitions shall be comprised of Premier First and Reserve Division of the same clubs, unless “paired”, All Age Division One and Reserve Division of the same clubs, unless “paired”, Second and subsequent divisions of All Age Divisions, followed by Over 30s and Over 35s.
2. Where possible, except for Over 30s & Over 35s, divisions shall consist of ten (10) teams, with the Premier Divisions and the All Age First and Reserves having up to twelve (12) teams.
3. Senior teams, excluding Over 30s and Over 35s, and Premier Divisions and All Age First and Reserve divisions, shall have unlimited upgrading of players from teams within their own club, from age groups – Under 15 to Under 18 (maximum of three (3) players per game) – provided that the team/s the players are upgraded from, does not cause the forfeiture of their own team/s game. Upgrading of players for teams in the Premier Divisions as provided for in Clause (j) and All Age Division One and Reserves as provided for in Clause (k).

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4. At the end of the senior ten (10) and twelve (12) team competitions, there shall be a Top Four (4) Play-Off as follows –

GAME 1	First	v	Second	Winner to Final
GAME 2	Third	v	Fourth	Loser out
GAME 3	Loser Game 1	v	Winner Game 2	Winner to Final
GAME 4	Winner Game 1	FINAL	Winner Game 3	

In the event of incimate weather delaying the League competitions, causing insufficient time to play the Top Four Play-Offs as above, then an alternate Top Four Play-Off, as here-under, shall take place, if time permits, -

GAME 1	First	v	Fourth	Winner to Final
GAME 2	Second	v	Third	Winner to Final
GAME 3	Winner Game 1	FINAL	Winner Game 2	

**(j) PREMIER & RESERVE DIVISIONS**

1. All teams in Premier 1 shall have a Reserve team, or alternatively, if entering a team in Premier 1sts without a Reserve team, shall have a guaranteed “paired” Reserve team from another club.
2. Premier Firsts and Reserves to consist of a maximum of twelve (12) teams.
3. No re-grading into or out of the Premier Divisions shall be permitted once the season has commenced.
4. Players participating in the First and Reserve Divisions, excluding “paired clubs” and players returning from Federation soccer, shall be graded equally and be interchangeable at the discretion of their club.
5. Paired clubs shall mean a team in Premier First Division not having a team in the Premier Reserve Division, being linked with a team in the Reserve Division not having a team in the Premier First Divisions.
6. Home games for “Paired Clubs” shall be on a rotating basis, where possible.
7. All Premier teams shall have unlimited upgrading of players from teams within their own club, (maximum of three (3) per game) from any age group – Under 15 and above – provided that the team/s the players are upgraded from, does not cause the forfeiture of their own team’s game.
8. Premier players shall not play in any team lower than Premier Reserves in their division, unless clearance is granted by the MC.
9. Promotion and Relegation will be from All Age Div 1, or Div 2 if required, to Premier 1, with the top/bottom two (2) teams being promoted or relegated.
10. Premier Reserve teams shall not be taken into consideration for promotion or relegation.
11. Teams relegated from Premier 1 Reserve Division shall be graded at the discretion of the MC.

**(k) ALL AGE DIVISION ONE & RESERVES**

1. All teams in All Age First Division shall have a Reserve team, or alternatively, if entering a team in All Age Division One without a Reserve team, shall have a guaranteed “paired” Reserve team from another club.
2. All Age First and Reserve Divisions may consist of up to twelve (12) teams.
3. No re-grading into or out of the First and Reserve Divisions shall be permitted once the season has commenced.
4. Players participating in the All Age First and Reserve Divisions, excluding “paired” clubs and players returning from federation soccer, shall be graded equally and be interchangeable at the discretion of their club.
5. Paired clubs shall mean a team in All Age Division One not having a team in the All Age Division One Reserve Division, being linked with a team in the All Age Division One Reserve Division not having a team in All Age Division One competitions.
6. Home games for “Paired Clubs” shall be on a rotating basis where possible.
7. All Division One and Reserve teams shall have unlimited upgrading of players from teams within their own club, (maximum of three [3] players per game) from any age group – Under 15 and above – provided that the team/s the players are upgraded from does not cause the forfeiture of their own team’s games.

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8. All Age Division One Reserve teams shall not be taken into consideration for promotion or relegation purposes.
9. Teams relegated from All Age Division One Reserve shall be graded at the discretion of the MC.

### **7. SUBSTITUTION, INTERCHANGE & REPLACEMENT RULES**

#### **(a) SUBSTITUTE**

1. Three (3) players, in the Premier (Mens) Divisions, can be substituted at any time during the game. A player once substituted, shall not return to the field of play for that game. No more than three substitutes allowed during the game for any reason whatsoever.
2. The names of the substitutes must be printed on the relevant portion of the team sheet, prior to the game. The Referee must be notified before substitution.

#### **(b) INTERCHANGE & REPLACEMENT RULES**

1. The competitions shall play under the Replacement and Interchange rules, for age groups, Under 09 and above, except for Premier (Mens) Divisions.
2. Replacement of five (5) players at any time during a match, for any reason, may be made, provided players who are used as replacements have been listed on the Team Sheet prior to the commencement of the game.
3. Procedure of interchange of players shall be as follows -
  - (a) "Interchange Zone" will be an area one metre either side of the halfway line.
  - (b) An interchange is one which is made when the ball is out of play, and for which the following conditions shall be observed:
    - I. The player leaving the field of play shall do so from the sideline crossing over at the sector called the INTERCHANGE ZONE.
    - II. The player entering the field shall also do so from the Interchange Zone, but not until the player leaving the field has passed completely over the line.
    - III. A player nominated for interchange shall be subject to the authority and jurisdiction of the referee whether called upon or not.
    - IV. The interchange is complete when the player who was off the field enters the field. From this moment, they become a player, and the player they replaced, ceases to be a player.
  - (c) The number of interchanges made during a match is unlimited. A player who has been replaced may return to the field for another player.
  - (d) If, during the interchange, the interchange player enters the field of play before the replaced player has completely left it, the referee shall ensure the replacement player leaves the field, then caution the interchange player, and then restart the game.
  - (e) If, during the interchange, the player enters the field, or a replaced player leaves it from a place other than the interchange zone, the referee shall caution the offending player.
  - (f) The interchanging of players will cease at the completion of normal, and extra, time. If, at this time, penalty kicks are required to obtain a result, then the eleven (11) players on the field at the end of extra time are the only players permitted to participate in the penalty kicks. No interchanging at this time is permitted.

### **8. FEMALE SOCCER**

1. Females may choose to participate in either a mixed competition or a female only competition (if available) up to, and including, the under 12 age group. Female players participating in under 13 and above play in a female competition \*\*
2. The number of teams entered shall determine all Age Ladies Divisions. Where possible, the number of teams in each division starting in division 1, will be an equal number in order to avoid creating a bye.
3. League tables from the previous season, shall be used to assist in the grading of these teams.
4. The competition committee in consultation with the club will grade new teams.
5. All Age teams shall have unlimited upgrading of players from teams within their own club, from age groups Under 15 to Under 18, provided the player has attained the age of fifteen (15) years. Any upgraded player shall meet her own team's commitment first, as required.
6. All games shall play under Interchange Rules.
7. Competitions may consist of teams from other Associations, provided a General Committee Meeting endorses any such competitions.

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8. Players shall be registered as per NDSFA Inc By-Laws.
9. Age groups for female competition soccer shall be:  
Under 10, under 12, Under 14, Under 16, Under 18, All Age Ladies.
10. It is the responsibility of clubs and parents/guardians to ensure that players are of a suitable standard to take part in the age group to which they have been nominated.

### NDSFA – SEX DISCRIMINATION

\*\* If a female player wishes to apply to participate in a male competition in age groups under 13 and above, the application shall demonstrate that the player has the strength, skill and stamina to participate in the competition for which she is applying. The club must supply a supporting statement, showing that they and the Parent or legal guardian (If a minor) are satisfied the player meets the requirements.

## 9. REFEREES & MATCH FEES

### 1. REFEREES

- a) A referee shall be appointed for each match by the Nepean District Soccer Referees Association Inc.
- b) The NDSFA Inc may appoint a club referee to a match where no NDSRA qualified referee is appointed.
- c) In the event of a referee not attending, and a club referee not available, then the team managers, or captains, of both teams shall mutually appoint a substitute referee.
- d) The team managers, or captains, of both teams, shall endorse the team sheet agreeing to the substitute referee BEFORE the game commences.
- e) Should there be no agreement as in [d], and the game is not played, the team managers and captains of both teams, together with a member their Executive, shall attend the MC Meeting following the scheduled game, to show cause why the match should not be cancelled, the points withheld, or allotted at the discretion of the MC.
- f) A person once appointed to act as match referee must complete the match unless sickness or injury prevents him doing so.
- g) A person appointed to act as a club referee or an unofficial referee shall have the same powers of an official referee, and any caution reports, or send-offs, must be forwarded to the NDSFA Inc by 7.00pm., on the Monday following the game.
- h) If a qualified referee (not appointed to the game) is present, the club may allow that referee to have priority over a non-qualified person if he is graded to that age group.

### 2. CLUB REFEREES

- a) A club referee is a club member who is registered with the NDSFA Inc to act as a referee within his club, or any other club with the N.D.S.F.A. if possible, where an official referee has not been appointed.

### 3. REFEREES FEES

- a) A fee shall be paid by such teams participating in matches controlled by the Association to the person acting as a referee at each match, provided that this person is an official referee supplied by the N.D.S.R.A Inc.
- b) Where an official referee is not in attendance, and the game is controlled by a club referee, the club referee will be re-imbursed for any fees by the NDSFA Inc. The clubs concerned in each game shall be invoiced for those games.
- c) Fees shall be set in accordance with Soccer NSW guidelines.
- d) Fees to be shared equally by both teams competing in the match.
- e) It shall be the responsibility of the Home Club to pay the official referee after he completes the relevant invoice.
- f) Unofficial referees do not get paid any match fees.

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## 10. VIOLENCE, HARASSMENT OF MATCH OFFICIALS, ABANDONED GAMES, FIELD INVASION

### Membership of Disciplinary Committee

1. Shall consist of either the President or Senior Vice President (as chair), who shall be assisted by a combination of: Secretary, Competition Secretary, Committee Member (Chairman of Competition Committee), and at least two club members. Other management committee or club members may be co-opted at any time.
2. No member of the P & DC or Appeals Board shall be a part of this Committee.
3. Each club must nominate two Committee Members, prior to week 1 of the season. The nominated persons will be called upon to serve on the committee at a set time during the season, if there is a case to be heard. The management committee will publish a roster for the complete season within seven days of the club nominations being received.
4. Any member who has any relationship with the club, team, player(s), or any individual, appearing before this Committee, shall not be eligible to participate at the hearing of that particular matter.
5. The committee shall hold any such Meeting as soon as possible following an incident, but must be within 14 days.
6. The quorum shall be five (5) members.
7. The committee shall maintain a proper record of all Meetings.
8. The Minutes of each Meeting shall be forwarded to the clubs involved in the case, and the management committee.

### Responsibilities of the Disciplinary Committee

1. To ensure that all matters referred to the disciplinary committee are received in accordance with the by-laws.
2. The Disciplinary Committee shall hear and resolve (but is not restricted) to the following:
  - a) All matters relating to abuse and/or harassment of match officials.
  - b) Any form of abuse, assault or harassment of match or club officials, arising from soccer activities and recorded on an incident report by the match officials or officials of the clubs concerned.
  - c) All matters of violence at any game not dealt with by the P & DC.
  - d) Any Matter referred to the Disciplinary Committee by the MC or P&DC.
  - e) All matters relating to field invasion.
  - f) All matters arising from an abandoned game that is not caused through accidental injury to a player or players.

### Powers of the Disciplinary Committee

1. The committee shall have the power to charge individuals, officials, teams and clubs in relation to matters arising from soccer activities within the district.
2. The committee shall have the power to suspend individuals, groups of individuals, teams, and clubs from the competition, or from taking part in any soccer activities in the district.
3. The committee shall have the power to impose financial penalties on clubs, resulting from verdicts relating to the conduct of their players, officials, club members and spectators.
4. The committee shall have the power to impose a bond on a player, official, team, individual, or club. In all cases, the club is responsible for the dollar value stated in the bond.
5. The committee shall have the power to impose a suspended sentence on a player, official, team, individual, or club.
6. The committee shall have the power to refer any matter to the MC or other Sub-Committee for determination.
7. In all instances, where it is not possible to identify the instigators in matters relating to field invasion, violence, abuse or harassment, the committee shall have the power to sanction the team or teams, or the clubs. The team or club may be reprieved if the guilty parties are identified to the satisfaction of the disciplinary committee.
8. In all cases where the committee cannot establish each participant's exact share of guilt, the body will consider every participant identified as an equal perpetrator of the infringements committed.

### Appeals Against Disciplinary Committee Decisions

## NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

1. Decisions made by the DC, are subject to appeal to the district Appeals Board.
2. All appeals shall be made in writing within seven days of receiving a written determination from the DC hearing.  
(an appeal lodged without a cheque for the prescribed dollar value is a complaint only and will not be passed to the chairman of the appeals board).

### **FIFA Disciplinary Code – specific articles referred to by Disciplinary Committee**

#### **Art. 103 Absolute discretion regarding proof**

1. *The Disciplinary Committee shall have absolute discretion regarding proof.*
2. *They may, in particular, take account of the parties' attitudes during proceedings, especially the manner in which they cooperate with the committee.*
3. *They may decide guilt or innocence on the basis of their personal convictions.*

#### **Art. 104 Match officials' reports**

1. *Facts contained in match officials' reports are presumed to be accurate.*
2. *Proof of the inaccuracy of the contents of these reports may be provided.*
3. *If there is any discrepancy in the reports from the various match officials and there are no means of resolving the different versions of the facts, the referee's report is considered authoritative regarding incidents that occurred on the field of play.*

#### **Art. 50 Unidentified persons involved in an incident**

1. *If, in the case of a group of people involved in any violence, where it is not possible to identify the instigator(s), the disciplinary committee will sanction the team and/or the club to which the persons belong. The body sanctioned may be reprieved by naming the guilty person(s) to the disciplinary body.*
2. *If, in the case of group involvement in an incident, such as violence, or abuse of a match official, in cases where it is impossible to establish each participant's exact share of guilt, the disciplinary committee will consider every participant identified as an equal perpetrator of the infringements committed.*

#### **Art. 49 – Brawl**

*The NDSFA acknowledges this clause in the FIFA disciplinary code and the disciplinary committee will apply the rule in cases where proof is offered that a player acted in accordance with this article.*

1. *Anyone who has tried to prevent a fight, shield others or separate those involved in a brawl is not subject to punishment.*  
**Nepean DC recommendation** - *(It is strongly recommended that anyone who attempts to separate persons involved in a brawl, should only try and deal with persons from their own club – this may assist in preventing an official from believing that a person trying to help, is simply another aggressor).*

*(A witness statement from the club of an individual may not be considered as proof of the fact).*

#### **Glossary of Terms**

- *'Abuse' is defined as physical violence or verbal misuse of language. Abuse will include, but is not limited to, spitting threats, direct swearing, gestures and insults.*
- *'Assault' is defined as an unlawful physical attack upon another to include, but not limited to, hitting, punching, kicking, and all forms of abuse.*
- *'Harassment' is defined as offensive, abusive, belittling or threatening unwelcome behaviour that is directed at a person or group of people. The person making the complaint determines what constitutes harassment. The association recognises that different persons have different levels of tolerance and that what one person deems to be harassment, may be seen as relatively harmless by a second person.*
- *'Brawl' is defined as fight or violent behaviour involving more than two persons.*
- *'Field Invasion', is defined as entering the field of play without the referee's permission.*
- *'Official' is defined as any Coach, Manager, Official of a Club, and any Match Official, Assistant Referee, or Marshall.*
- *'Player' is defined as a registered player with the N.D.S.F.A. Inc.*

## NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

- *'Team' is defined as a squad of players listed on a team sheet or in the absence of a team sheet, the definition shall be all players registered at the club to take part in fixtures in the specified sex / age group and division.*
- *'Spectator' is any person, excluding player or official, present at a sanctioned game.*
- *An abandoned game, in the context of this provision, shall be a game ended prematurely by a match official, due to an incident other than accidental injury or a game affected by weather and playing conditions.*
- *'Charge' in the context of this provision is an offence that may be, but is not limited to one of the following.*
  - Bringing the game into disrepute*
  - Contrary Conduct*
  - Improper Conduct*
  - Field Invasion*
  - Harassment of a match official / club official / player / spectator /*
  - Abuse of a match official / club official / player / spectator /*
  - Causing a game to be abandoned*
  - Assault of a match official / club official / player / spectator /*

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## Penalties Imposed by the Disciplinary Committee

### Players

A player found guilty of causing an abandoned game, acts of violence, brawling, bringing the game into disrepute, improper or contrary conduct, abuse, assault or harassment, directly or indirectly, against any match official, before, during, or after a match, will be subject to:

1. A sentence determined by the Disciplinary Committee. There is no set penalty.
2. Repeat Offenders in the same season will be subject to:  
The player shall be suspended from all soccer activities for a minimum period of twelve months. In addition, the DC may impose a bond or fine on the player's club.

A player found guilty of field invasion (entering the field of play without the referee's permission) will be subject to:

1. The Disciplinary Committee shall fine the player's club. The fine shall be a minimum of \$100 and maximum of \$2000.
2. The guilty player shall be suspended for a minimum of two competition games. This suspension may be served consecutively or concurrent with any other sentence imposed by the DC, P&DC or MC dealing with related matters.
3. The guilty player's team shall be deducted six competition points. The points are not awarded to any other team.

The chairman of the disciplinary committee has the power to issue a "stand down order" against any player named in an Incident Report in relation to an abandoned game until he appears before the Disciplinary Committee.

### TEAMS

A team found guilty of causing an abandoned game, acts of violence, brawling, bringing the game into disrepute, improper or contrary conduct, abuse, assault or harassment, directly or indirectly, against any match official, before, during, or after a match, will be subject to:

1. A sentence determined by the Disciplinary Committee. There is no set penalty.
2. The team shall be deducted six competition points.
3. Any team that repeats an offence in the same season will be subject to:  
The team shall be suspended from all soccer activities for a minimum period of twelve months. In addition, the DC may impose a bond or fine on the club involved.

**(If a team is suspended from competition, players named on the team sheet on the day of the incident will be considered as members of the team, are therefore suspended, and are not eligible to play for any other club team until the team suspension is completed. This includes players upgraded on the team sheet.)**

### CLUB MEMBERS & OFFICIALS (Other than Referees or Assistant Referees)

An official or club member found guilty of causing an abandoned game, acts of violence, brawling, bringing the game into disrepute, improper or contrary conduct, abuse, assault or harassment, directly or indirectly, against any match official, before, during, or after a match, will be subject to:

1. A sentence determined by the Disciplinary Committee. There is no set penalty.  
Repeat Offenders in the same season will be subject to:  
The person shall be suspended from all soccer activities for a minimum period of twelve months. In addition, the DC may impose a bond or fine on the club involved.

**An official or club member found guilty of field invasion (entering the field of play without the referee's permission) will be subject to:**

1. The Disciplinary Committee shall fine the member's club. The fine shall be a minimum of \$100 and maximum of \$2000.
2. The guilty official shall be suspended from all soccer activities for a period determined by the disciplinary committee.

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## 11. CAUTIONS & SEND-OFFS

**This section deals with cautions, yellow and red cards and suspensions. There is a separate section of the by-laws that covers matters dealt with by the disciplinary committee. This section is usually (but not limited to) the protests and disputes committee, commonly referred to as P&DC. Please note that referees may deal with team officials, in the same manner as players.**

### SUSPENSIONS

1. Any player, or association member, receiving a suspension of more than four (4) matches, or weeks, such suspension shall cover all soccer activities for the duration of the suspension, other than attending his family's games.
2. All suspensions carry over from pre-season, to full season, to finals series and to the next season.
3. If a person is suspended for a fixed period of time that extends beyond the end of a season he does not have to be re-registered in order for the suspension to be considered as served.
4. If a person is suspended for a fixed number of matches, then the player must be registered in order to serve the suspension.

### HEARINGS AND CHARGES

1. The P&D committee has the right to add charges to a player at all times during the hearing. Charges are not limited to send off offences, and may include, but not limited to:  
conduct unbecoming, bringing the game into disrepute.

### CAUTIONS (YELLOW CARDS)

1. Any player receiving two (2) Yellow Cards during the game shall automatically be sent from the field of play and be suspended for a minimum of one match. The send off may attract further attention and penalty, which will be determined by the P & D Committee.
2. If a Player receives two yellow cards during the same Match and therefore receives a red card, the two yellow cards are expunged from his record.
3. Any player that receives a yellow card in a game, and later receives a red card, shall not have the original yellow card offence expunged from his record. It will be counted in the tally of accumulated yellow cards.
4. The accumulation of yellow cards will be reset at the end of the last Match of the pre-season, the competition proper and any semi finals, or finals matches respectively. This means that yellow cards accumulated in a pre-season competition do not carry over to the competition proper, and yellow cards accumulated in a competition do not carry over to any semi finals or finals. Match suspensions incurred as a result of the accumulation of yellow cards will not, however, be cancelled.
5. Any player receiving three (3) Yellow Cards within the same season shall receive an automatic one-match suspension.
6. If a player receives six (6) Yellow Cards, he shall be suspended for a further two (2) matches.
7. Any player receiving their ninth (9th) Yellow Card shall be suspended for three (3) matches, and shall appear before the P & DC to show just cause as to why he should be allowed to continue to play within the association.
8. A yellow card issued during an abandoned Match will be annulled if that Match is replayed and upheld if that Match is not replayed.

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## SEND-OFFS (RED CARDS)

1. Any player ordered from the field of play by the Referee will automatically be suspended for one (1) match unless the send-off charge warrants any further action or penalties as determined by the P & D Committee.
2. When a player has been sent off (shown a red card) during a match, he must leave the immediate playing area. He is not permitted to sit on the substitutes' bench, or remain within the technical area. Players shall retreat either to the dressing room, the canteen area, unless adjacent to the field of play, or further away beyond the boundaries of the park.
3. For the avoidance of doubt, the mandatory match suspension is effective regardless of whether or not the notice was received by the player or club.
4. For the avoidance of doubt, no association official can change a referee's decision to issue a yellow card to a red card, or vice versa.
5. The P&D committee must determine that a sanction, additional to the one match mandatory penalty for a red card offence is determined in all cases that include the following:
  - a. Violent conduct or R2 expulsion
  - b. Spitting at another person or R3 expulsion
  - c. All conduct directed at a match official
  - d. Discriminatory or offensive words or gestures including racial or ethnic vilification
  - e. Repeat offences
6. A player required to stand-down for any number of matches, shall not be eligible to play in any game on the day/s he is required to stand-down. If his team has a Bye within this period, the player cannot have his name entered on any team sheet of another game on that day to have his suspension period served.
7. If a player is sent from the field of play, he shall not play in any other game on the same day, regardless of the age group or division.
8. If a player is sent from the field of play on a Saturday, he cannot play in any game on the Sunday of the same weekend.
9. If a player is sent from the field of play on a Saturday or Sunday, he cannot play in any game on the Monday of the same weekend.
10. A player may be required to appear before P&DC in relation to any send off that may have occurred.
11. P&DC will contact the player's club to offer a sentence, for all instances where the committee believes the offence committed warrants more than the statutory one match suspension.
12. The player has the right to accept the penalty imposed, or elect to appear before the P&DC at a time and place advised by a representative of the committee.
13. A P&DC hearing will be conducted in the manner subscribed by the chairman. A charge may be brought at any time during the hearing, according to the evidence provided. All persons charged with an offence must be given the right to defend the charge.
14. The P&DC may impose penalties higher than the minimum period of suspension contained in the penalty table included in the by-laws.
15. The P&DC may also impose a suspended sentence in addition to any match or week suspension. Any player receiving a suspended sentence shall automatically serve that suspended sentence, if he is sent from the field of play again, in addition to any further suspension period imposed for that send-off.
16. When a player is sent from the field, the team manager shall make the player's registration card available to the referee if required. The player's card shall be passed to and held by the club secretary until all suspensions have been served.
17. A match suspension means a ban from taking part in a match or to attend it in the area immediately surrounding the field of play. For the avoidance of doubt, 10 metres shall be the nearest distance to the field a suspended player is allowed unless club rules determine that the distance shall be greater.
18. A suspension imposed in terms of Matches on a Player participating in: eleven-a-side football only affects that Player's participation in eleven-a-side football. The suspension cannot be served in another NDSFA sanctioned competition.

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19. A suspension imposed in terms of time (such as days, weeks, months or years) affects a player's participation for both that player's eleven-a-side and all other participation such as Summer Soccer, Futsal, or other competition, regardless of whether the infringement was committed in eleven-a-side football or another.
20. A straight red card issued during an abandoned Match will be upheld, regardless of whether the Match is replayed or not.
21. Any player receiving two red cards within the same season shall receive an automatic two-match suspension.
22. Any player receiving three red cards within the same season shall receive an automatic three-match suspension.
23. Any player receiving four red cards within the same season, shall be required to appear before the P&DC to show just cause as to why he should be allowed to continue to be registered with the association.

### **Team Misconduct**

1. The P&D committee shall impose additional sanctions on a club for the misconduct of a team under the following circumstances:
  - a. Five or more persons from the team receive a yellow card during a match.
  - b. Four or more persons from the same team receive a red card during a match.
  - c. Two or more players together make threats or show force against a match official.
2. Sanctions imposed on a club for a misconduct charge shall be restricted to a suspension from the competition for the team involved, a deduction of a specified number of competition points, a fine or bond placed on the club.

### **Players' Rights**

1. Any player wishing to protest his send-off on the grounds of mistaken identity must arrange for his Club Secretary or Competition Secretary to contact the P&DC Chairman by 8.30pm on the day of the send-off, to arrange for a prompt hearing. The application will only be valid, if the club identifies the correct person and the identified player accepts the error made.
2. Except in the case of alleged mistaken identity, there is no appeal from a mandatory one match suspension
3. Any player cited to appear before the P&D Committee shall be suspended from all soccer activities until such time that the player appears before the committee.
4. Any player cited to appear before the P & D Committee, shall be advised by a representative of P&DC by 9.00pm, on the Thursday following the send-off. A representative of P&DC will advise the player's club, and a date and approximate time for the player and club official to appear will also be given.
5. A player may choose not to appear before the P & D Committee if he accepts the P & D Committee's offer of a sentence of not less than the minimum recommended period of suspension as prescribed within these rules.
6. A player's non-attendance at the next available P & D Committee Meeting, without prior notice, shall be taken as an indication of that player's choice to accept the decision of the P & D Committee in his absence.

#### **Team Officials**

1. A Referee may take action against a Team Official, who fails to conduct himself in a responsible manner and may expel the Team Official from the field of play and its surroundings, including the substitute's bench.
2. A Team Official who has been expelled from the field of play by a Referee must serve a mandatory one (1)-match suspension. It is the responsibility of the club to which the team official belongs to police the matter.

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## NEPEAN DISTRICT SOCCER TABLE OF OFFENCE CODES

**The following Yellow & Red Card offence codes will be used for all games**

OFFENCE	
<b>Y1</b>	Is guilty of unsporting behaviour
<b>Y2</b>	Shows dissent by word or action
<b>Y3</b>	Persistently infringes the Laws of the Game
<b>Y4</b>	Delays the restart of play
<b>Y5</b>	Fails to retreat the required distance when play is restarted with a corner kick, free kick or throw-in
<b>Y6</b>	Enters or re-enters the field of play without the Referee's permission
<b>Y7</b>	Deliberately leaves the field of play without the Referee's permission

OFFENCE	
<b>R1</b>	Is guilty of serious foul play
<b>R2</b>	Is guilty of violent conduct
<b>R3</b>	Spits at an opponent or any other person
<b>R4</b>	Denies the opposing team a goal or an obvious goal scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his or her own penalty area)
<b>R5</b>	Denies an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick
<b>R6</b>	Uses offensive or insulting or abusive language and/or gestures
<b>R7</b>	Receives second caution in the same Match

TABLE OF FINES FOR RED & YELLOW CARDS	
<b>(refer cautions rule 4)</b>	
Yellow 4 <sup>th</sup>	\$25.00
Yellow 5 <sup>th</sup>	\$25.00
Yellow 6 <sup>th</sup> & Greater	\$50.00 for each card received
Red 1st	\$25.00
Red 2 <sup>nd</sup> & Greater	\$50.00 for each card received

### TABLE OF FFA RANGE & MINIMUM ASSOCIATION SUSPENSIONS AS PER FFA REGULATIONS 2007

CODE	OFFENCE	EXAMPLE	FFA RANGE OF SENTENCE	NDSFA MINIMUM SENTENCE
<b>R1</b>	Serious foul play	Excessive force or brutality when challenging for the ball eg: a tackle from behind that endangers the safety of an opponent	According to the nature of the offence committed	<b>2 Matches</b>
<b>R2</b>	Violent conduct	Excessive force or brutality when not challenging for the ball including kicking, striking, elbowing or head butting. May occur on the field of play, or outside of the boundaries, whether the ball is in play or	2-4 matches	<b>4 Matches</b>

## NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

		not, against any opponent, tem-mate or any other person		
<b>R2</b>	Serious act of violent conduct	Violent conduct of the most serious nature that intends to cause significant bodily harm to any person.	5 matches – 24 months	<b>8 Matches</b>
<b>R2</b>	Violent conduct against a match official	Pushing, striking, kicking, elbowing, head butting (not limited to these actions)	1 year - Life	<b>5 Years</b>
<b>R3</b>	Spitting at a player or any other person		4 Matches – 12 months	<b>12 Matches</b>
<b>R3</b>	Spitting at a match official		6 Matches – 18 months	<b>18 Months</b>
<b>R6</b>	Use of offensive, insulting or abusive language and/or gestures		2-4 matches	<b>2 Matches</b>
<b>R6</b>	Use of discriminatory language and/or gestures, including racist, religious, ethnic or sexist		3-5 matches	<b>5 Matches</b>
<b>R6</b>	Use of offensive, insulting or abusive language and/or gestures to a match official	Intimidation to pressure official into taking, or not taking certain action. Harassment (including sexual harassment of a verbal nature against a match official)	3-6 matches	<b>6 Matches</b>

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## 12. PROTESTS AND COMPLAINTS

### (a) PROTESTS

1. A club may protest, in writing, to the MC on any matters relating to or arising out of competitions conducted by the Association.
2. Such protests shall be signed by the Club Secretary, and to be received by the Hon Secretary of the Association, within seven (7) days of the protested incident occurring.
3. Any protest concerning referee's decisions, in any game, shall only be on a Point of Law.
4. A fee must accompany each protest. This fee may be forfeited at the discretion of the MC.
5. This does not apply to Appeals against the P & DC., or MC., decisions.

### (b) COMPLAINTS

1. Any club wishing to lodge a complaint against another club, shall have the complaint in writing, and signed by the person making the complaint, with a covering letter from the Club Secretary, and received by the Hon Secretary of the Association, within seven (7) days of the incident, referred to in the complaint, occurring.
2. Any such complaint –
  - (a) Shall have been an incident which is contrary to the written word of the Constitution and By-Laws.
  - (b) Shall have been a serious incident requiring action by the Association.
3. Any complaint not received by the Hon Secretary of the Association within seven (7) days of the incident occurring, shall not be dealt with.
4. Any club lodging a complaint, shall also forward a copy of that complaint to the club, or clubs, involved in the complaint, within seven (7) days of the incident referred to in the complaint.
5. Any person
  - (a) Lodging the complaint, shall be required to appear before the Management Committee, if necessary.
  - (b) Failing to appear before the Management Committee, as requested, to resolve the complaint, shall render that complaint to be withdrawn, with no further action taken.
6. A club, upon receiving a copy of that complaint, shall investigate the matter, and advise the Hon Secretary of the Association, in writing, together with written reports from the club member/s concerned in the complaint, within fourteen (14) days of the incident occurring.
7. A copy of these reports is also to be forwarded by the investigating club/s, to the club lodging the original complaint, within fourteen (14) days.
8. Failure by the club/s receiving the complaint, to investigate the complaint and notifying the Association and club lodging the original complaint, as outlined above, shall render that club/s to any penalties the Association deems fit and proper.
9. Upon receiving all reports concerning the original complaint, the Management Committee, or Executive Committee, shall advise the clubs concerned in the complaint, in writing, of their findings.
10. Subject to any Appeal, any complaint received shall be finalised within twenty-eight (28) days of the alleged incident, unless the Management Committee, or Executive Committee, determines otherwise.

## 13. TEAM MANAGERS & COACHES

- (a) Teams shall have a Coach and Manager who shall be registered with the NDSFA Inc.
- (b) No Team Manager shall be appointed under the minimum age of eighteen (18) years.
- (c) An Identity Card, complete with photograph of Team Manager or Coach, shall be stamped, and numbered, by the Association. Second photo to be retained by the Association.
- (d) Photographs shall be renewed when they are more than three (3) years old.
- (e) Bulk Registration Form listing all Team Managers and Coaches must be completed and handed in to the Association no later than the third round of their competition.
- (f) All Coaches and Managers must indicate on the Bulk Registration Form, level of Coaching Certificate held.
- (g) Team Managers are responsible for completing the team sheet.
- (h) When filling in the team sheet, the Team Manager, or Coach in his absence, shall sign, as well as print his name, and also include his registration card number.
- (i) In the absence of Coach and Manager, as in the preceding paragraph, an Acting Manager or Coach may be appointed for the game, and must sign the team card as such, as well as print his name.
- (j) There shall be one coach only per team for the duration of the game, and that Coach shall wear the coloured vest as supplied by the Association to each team. Coaches must remain in the technical area. (Under 6, 7, and 8s excluded).
- (k) Failure to sight I.D. Cards shall incur a Fine.

## **NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC**

- (l) The Team Manager shall be responsible for the Referee obtaining the ID Card of any player in his team sent from the field of play.
- (m) Failure to provide the Referee with the player's ID Card shall result in a Fine.
- (n) Any Team Manager or Coach found guilty of playing a player under an assumed name, shall be suspended from all soccer activities for a period of not less than twelve (12) months.
- (o) Both Team Managers shall sign the Team Sheet at the **end of their game** to indicate all details on the Team Sheet are correct.

### **14. MARSHALLS**

- (a) At all matches, there shall be a minimum of two Marshalls, with, where possible, at least one Marshall from each team, wearing appropriate vest as purchased from the Association.
- (b) The marshalls shall introduce themselves to the referee before the commencement of the game.
- (c) Marshalls' duties shall be to see that spectators, coaches, and managers, do not encroach on the sidelines, or the pitch, and see that good order is maintained.
- (d) Should any incidents arise out of a match that are for consideration by the MC., each Marshall shall complete a written report into such incidents for the MC.
- (e) The Marshalls shall appear at any inquiry as neutral witnesses, if required.
- (f) All Marshalls shall have obtained the age of eighteen (18) years of age.
- (g) Marshalls from both teams shall print their name, and sign the team sheet, indicating they were in attendance for the game.
- (h) Where a game is played on a Neutral Field, it is the responsibility of the visiting teams to supply the marshalls for their game.

### **15. SUSPENSIONS**

Any player, or member, receiving a suspension of more than four (4) matches, or weeks, such suspension shall cover all soccer activities for the duration of the suspension, other than attending his family's games.

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## SECTION TWO

### SECONDARY COMPETITIONS

Throughout these competitions, unless stipulated otherwise, normal competition rules shall apply -

#### 1. ROUND ROBIN COMPETITIONS

- (a) The Round Robin Competitions shall commence immediately after the last round of the League competitions, on a date as set down by the MC., for Under 09 and above, unless determined otherwise.
- (b) If the Main League Competitions are running behind schedule, then the cut-off date for regrading shall be determined by the Executive Committee, on the advice of the Competition Secretary. This date shall be final, irrespective that some teams are still playing League competition games.
- (c) Teams shall be regraded for the Round Robin competitions, with the top two (2) teams regraded up a division, with the bottom two (2) teams being downgraded a division, unless determined otherwise.
- (d) Players cannot be regraded other than within a team being regraded as above.
- (e) Any game –
  - I. Not played due to incimate weather, or field unplayable, shall be awarded a 0-0 draw.
  - II. Not played for any other reason, except where a team forfeits, shall be determined by the MC. The MC decision is final.
- (g) The number of times a player played upgraded in the League competitions does not carry over into the Round Robin competitions.
- (h) **Normal Round Robin Competition** – All teams in each division shall play each other once, with teams finishing in First and Second place to play each other in the Round Robin Final.
- (i) **An Alternative Style** of Round Robin may be played if only one division in an age group is eligible to play in a Round Robin competition. Format as decided by the Competition Committee.
- (j) **Red / Blue System** – May be played if the Normal Round Robin competitions cannot be played.
  1. EIGHT (8) TEAM COMPETITION
    - I. Split into two (2) groups
    - II. Teams 1, 3, 5, and 7, will be the RED group
    - III. Teams 2, 4, 6, and 8, will be the BLUE group
    - IV. A three (3) round competition will be played in each group. The top team from each group is to meet in the Round Robin Final
  2. SIX (6) TEAM COMPETITION
    - I. Split into two (2) groups
    - II. Teams 1, 3, 5, and a Bye, will be in the RED group
    - III. Teams 2, 4, 6, and a Bye, will be in the BLUE group
    - IV. A three (3) round competition will be played in each group. The top team from each group is to meet in the Round Robin Final.
  3. GROUP WINNER shall be the team which gains supremacy in the following order –
    - (a) Points
    - (b) Goal difference
    - (c) Goal average
    - (d) Has the most wins
    - (e) Has the most score draws
    - (f) has the most 0-0 draws
    - (g) Scores the most goals
    - (h) Scores most goals in any one game
    - (i) Best goal difference in any one game
    - (j) Best goal average in any one game.
    - (k) If teams are equal on all points, 1 – 10, there shall be a Play-Off to determine a winner. Refer to Clause 5. (g) Play-Offs & Semi-Finals.
  4. **ROUND ROBIN FINALS**
    - (a) **UNDER 9s**

Should the Finals results in a draw at the end of normal time, an extra FIVE (05) minutes, each way, without delay, shall be played. If still a draw at the end of extra time, teams shall be declared Joint Winners.
    - (b) **AGE GROUPS UNDER 10 TO UNDER 14**

## **NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC**

Should the Finals results in a draw at the end of normal time, an extra ten (10) minutes, each way, without delay, shall be played. If still a draw at the end of extra time, teams shall be declared Joint Winners.

### **(c) AGE GROUPS UNDER 15 AND ABOVE**

Should the Finals results in a draw at the end of normal time, an extra ten (10) minutes, each way, without delay shall be played. If still a draw at the end of extra time, the game shall be decided as per Laws of the Game.

### **5. SEND-OFFS, PROTESTS, OR DISPUTES, AT THE ROUND ROBIN FINALS**

- (a) A Special P & DC at the ground concerned shall be convened by the MC Members present, plus two (2) Committee Members from any available clubs, other than the clubs concerned in the Protest or Dispute, plus a Referee, to hear and resolve any protest or dispute at Round Robin Finals. Any such Meeting must be chaired by an MC Member, with at least one other MC Member present, if possible. Decision of the Special P & DC is final.
- (b) A player sent from the field of play shall appear before the normal P & DC.

## **2. NEPEAN CUP**

- (a) Teams in the age groups, Under 18 and above, are eligible to play in the Nepean Cup, and must be nominated by 1<sup>st</sup> May each year, or as advised by the EC.
- (b) Players in each team must be nominated by 1<sup>st</sup> June, except for Premier teams who must nominate their players one (1) week prior to their first game.
- (c) Failure to nominate the players by the required date shall result in that team being withdrawn from the Nepean Cup games.
- (d) The maximum number of players per team that is nominated is eighteen (18), and these players may be from mixed divisions from within the club entering team/s.
- (e) Mixed team consisting of players from a Premier team shall only compete as a Premier team.
- (f) Nepean Cup teams shall be seeded for the first round only – ie: Premier Teams shall have an automatic Bye in Round One.
- (g) Should an un-nominated player's name appear on the team sheet, then that team shall be deemed to have forfeited the game.
- (h) A player shall only be nominated for one team in the Nepean Cup.
- (i) Matches resulting in a draw at the end of normal time, teams shall again toss and game to commence without delay; play ten (10) minutes each way . No interval shall be allowed between the change of ends of extra time. If still a draw at end of extra time, game shall be decided on Penalties as per Laws of the Game.
- (j) The MC shall nominate the grounds for these games to be played, and the erection of nets, flags, marking of fields, and the removal of such equipment, shall be the responsibility of the host club.
- (k) Nepean Cup games shall be played under the Inter-change rule. Only five persons can be selected for interchange purposes.

## **3. PRESIDENT'S CUP**

- (a) This competition is for all teams in the Under 10 age group.
- (b) Entry is optional.
- (c) All games, except Final, will be played on a Sunday.

A full list of rules for President's Cup will be published each season by the mc, after consulting with the Competition Secretary.

### **JUNIOR NEPEAN CUP**

- (d) This competition is for all teams in the Under 12 age group.
- (e) Entry is optional.
- (f) All games, except Final, will be played on a Sunday.

A full list of rules for junior Nepean Cup will be published each season by the mc, after consulting with the Competition Secretary.

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## SECTION THREE

### MINI SOCCER UNDER 6 & UNDER 7 AGE GROUPS

Teams shall be placed in Zones according to proximity, and within these Zones, shall play on a home and away basis, wherever possible.

SIZE OF PITCH	Approx Length 45m x width 30m
GOAL POSTS	Approx 1.5m x 4.5m
GOAL AREA	Approx 12m radius semi-circle drawn from the centre of the goal line
CENTRE CIRCLE	Approx 5m radius
CORNER AREAS	Approx 1m radius
THE BALL	Size 3
FOOTWEAR	Joggers / soccer boots
DURATION OF GAME	15minutes each way. 5 minutes half time break
NUMBER OF PLAYERS	Teams may register up to nine (9) players per team. Only six (6) players to take the field at any one time.

ALL PLAYERS SHALL PLAY AT LEAST HALF A GAME UNLESS INJURED

#### RULES OF PLAY

Games shall be played under FIFA Rules with the following exceptions –

1. Games shall be conducted on a friendly basis with no competition points allotted.
2. Corner kicks will be taken from the arc as marked.
3. Goal kicks may be taken from anywhere inside the goal area as marked.
4. There will be no penalty kicks.
5. All free kicks awarded inside the goal area will be taken with the ball placed on the semi-circle at a point nearest to the position of the offence.
6. There shall be NO Offside.
7. A player marking or obstructing the goal-keeper will be penalised by an indirect free kick taken from the arc defining the goal area.
8. Coaches may place their players on the field before kick-off, and remain on the field of play during the game.
9. Only the coach may coach the team during play, either from the sidelines, or from the field if he has decided to remain on the field.
10. No official referee will be appointed to the game.

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## MODIFIED SOCCER

### MODIFIED RULES FOR UNDER 8 AGE GROUP

1. The game is played either within a full-sized field with normal markings, or where possible, on a separate "Modified Field".
2. On a full-sized field – Portable goals are to be positioned on the 6 yard line. The 18 Yard line forms what shall be known here-in as the "Modified Goal Area". Corner flags must be in the correct position for the new playing area. The only additional lines required are approx one metre long to indicate the goal line.
3. SIZE OF PITCH
  - a) On a modified field – Recommended dimensions shall be
    - I. Length – Minimum 70m, maximum 90m
    - II. Width - Minimum 45m, maximum 55m
  - b) The area must be designated accordingly (18 yards from each goal post, extending 12m into the field of play).
4. GOAL POSTS  
Portable goals 1.8m x 5.5m (6 feet x 6 yards), 3-4 inches in diameter, and made of a material which is safe for players (as decided by NDSRA Inc). The Modified Goals must be netted.
5. THE BALL – Size 3
6. PLAYERS EQUIPMENT – Club strip (including shorts and socks), boots, shin-pads.
7. TEAM SHEET – To be compiled for all games, including results which have to be recorded in the normal manner.
8. Any game not played, except for a forfeit, shall be awarded a 0 – 0 draw.
9. DURATION OF GAME – 20 minutes each way plus 5 minutes half time break.
10. NUMBER OF PLAYERS – Eleven (11) players on the field, including goalkeeper. Team may register up to sixteen (16) players.
11. RULES OF PLAY  
Games shall be played under FIFA Rules with the following exceptions -
  - (a) Non-competitive
  - (b) Goal kicks may be taken anywhere within that half of the modified goal area where the ball went out of play.
  - (c) There shall be NO penalty kicks.
  - (d) All free kicks shall be direct or indirect.
  - (e) All free kicks, both direct and indirect, awarded to the attacking team from infringements within the penalty area, shall be taken from a point on the arc closest to the infringement.
  - (f) All opposing players shall stand five (5) metres away from any free kicks, kick-off.
  - (g) Corner Kicks shall be taken from the goal line at a point eight (8) yards (7.2m) out from the edge of the modified goal area.
  - (h) Throw-ins as per FIFA Rules, except that players will be given two (2) opportunities to throw-in correctly. The second throw-in shall be deemed to be a correct throw-in.
  - (i) These games shall be played under the Inter-change rules.
  - (j) There shall be NO Off-side rule, but deliberately placing a player/s in an off-side position is contrary to the spirit of the game and is to be actively discouraged.
  - (k) There shall be no onfield coaching, and no coaching of the team from the sidelines other than the team coach, and then only in a non-aggressive manner at all times.
  - (l) Where possible, for the first fourteen (14) rounds, or less, if required, teams will be placed into "Zones", according to proximity, and shall play on a Home and Away basis, as grounds and times, permit.
  - (m) From Round Fifteen (15), teams will have been "graded into divisions", using the tables from Rounds One to Fourteen.
  - (n) The standings in these divisions, after seven (7) rounds consisting of eight (8) teams, or five (5) rounds if only six (6) teams, shall form the basis for the gradings for Under 9 teams the following year.
  - (o) In all games, players shall be of equal grading.

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## MODIFIED RULES FOR UNDER 9 AGE GROUP

1. The game is played either within a full-sized field with normal markings, or where possible, on a separate "Modified Field".
2. On a full-sized field – Portable goals are to be positioned on the 6 yard line. The 18 Yard line forms what shall be known here-in as the "Modified Goal Area". Corner flags must be in the correct position for the new playing area. The only additional lines required are approx one metre long to indicate the goal line.
3. SIZE OF PITCH
  - c) On a modified field – Recommended dimensions shall be
    - III. Length – Minimum 70m, maximum 90m
    - IV. Width - Minimum 45m, maximum 55m
  - d) The area must be designated accordingly (18 yards from each goal post, extending 12m into the field of play.
4. GOAL POSTS  
Portable goals 1.8m x 5.5m (6 feet x 6 yards), 3-4 inches in diameter, and made of a material which is safe for players (as decided by NDSRA Inc). The Modified Goals must be netted.
5. THE BALL – Size 3
6. PLAYERS EQUIPMENT – Club strip (including shorts and socks), boots, shin-pads.
7. TEAM SHEET – To be compiled for all games, including results which have to be recorded in the normal manner. Competition points shall be allotted.
8. DURATION OF GAME – 20 minutes each way plus 5 minutes half time break.
9. NUMBER OF PLAYERS –  
Eleven (11) players including the goalkeeper. TEAMS may register up to sixteen players.  
Games will be played as per the inter-change rule.
10. RULES OF PLAY  
Games shall be played under FIFA Rules with the following exceptions -
  - (a) Goal kicks may be taken anywhere within that half of the modified goal area where the ball went out of play.
  - (b) Free-kicks awarded to the defending team inside the modified goal area may be taken from anywhere within that half of the modified goal area where the offence took place.
  - (c) There shall be NO penalty kicks.
  - (d) Free kicks, both direct and indirect, awarded to the attacking team inside the modified area, will be taken with the ball placed on the modified goal line at the point nearest the offence.
  - (e) Corner kicks shall be taken from the goal line at a point eight (8) yards (7.24m) out from the edge of the modified goal area.
11. It will be the responsibility of the home team club to have a "technical area" marked from where the Coach can issue instructions to players on the field, and where substitutions are to be performed. This area is to be two (2) metres from either side of the half way line by one (1) metre deep from the one metre line detailed in clause 3 above.
12. Should a club not be able to achieve the above requirement, the club shall make a submission to the Association for a ruling on an acceptable "technical area".

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## SECTION FOUR

### REPRESENTATIVE SOCCER

1. The Association may enter teams in Representative competitions conducted by Soccer NSW Ltd or NSW SF., and Women's Soccer League.
2. Selection, care, control, and equipping, of the representative teams, shall be the responsibility of the Nepean Representative Committee.

## SECTION FIVE

### SUB - COMMITTEES

#### 1. COMPETITION COMMITTEE

- (a) Shall comprise of Committee Member - Competitions, Competition Secretary, Women's Soccer Co-ordinator – Local Competitions and three (3) Competition Secretaries from Clubs. The Chairperson (Committee Member- Competitions) shall rotate the Club Competition Secretaries from Clubs who have Competition Secretaries interested in being on the committee.
- (b) Keep Minutes of all Meetings, and present to Management Committee for adoption.
- (c) Quorum shall be three (3), one of whom should be the Competition Secretary.
- (d) On advice of Competition Secretary, or Executive/Management Committee, attend to, and resolve, any incidental matter relating to competition games.
- (e) Responsible for initial grading only, of teams Under 9 and above, at beginning of each season.
- (f) Draw up secondary competitions such as Nepean Cup, President's Cup & Junior Nepean Cup.
- (g) At end of each season, review concept of competitions to see if improvements can be made to any particular area.
- (h) Competition Committee is not authorized to vary dates, times or venue of any game.

#### 2. GENERAL COMMITTEE

- (a) Shall consist of the Management Committee Members and two (2) Delegates from each club.
- (b) Meetings shall be held as per dates on Annual Programme.
- (c) Any matter may be referred to this Committee for attention.
- (d) Full Reports covering Financial, General Matters, Competitions, Representative, and P & DC., shall be made available.
- (e) Has no power to over-turn MC decisions.
- (f) An Agenda to be made available to all members.
- (g) Any general business
- (h) Any competition matter that affects the current season shall be referred to the Competition Committee.

#### 3. DISCIPLINARY COMMITTEE

- (a) Shall consist of the President (Chairman), Snr Vice President, Hon Secretary, Competition Secretary, Committee Member (Chairman of Competition Committee), and three club members. Other members may be co-opted at any time.
- (b) No member of the P & DC or Appeals Board shall be a part of this Committee.
- (c) Each club to nominate one club Committee Member who will be called upon to be part of this Committee when required.
- (d) Any member who has any relationship with the club, team, or player, appearing before this Committee, shall not be eligible to sit on the Hearing of that particular matter.
- (e) Hon Secretary shall advise all parties, on day of incident, or the following day, of the intended Meeting.
- (f) Shall hold any such Meeting on the Wednesday night following incident unless advised otherwise by the President.
- (g) Quorum shall be six (6) members.
- (h) Maintain a proper record of all Meetings.
- (i) Minutes of each Meeting to be forwarded to the clubs involved and Referee's Association.
- (j) Responsibility of the Disciplinary Committee shall be to hear and resolve –
  1. All matters as listed in Section One Clause 10 – Abuse and/or harassment of match officials and resultant procedures.

## NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

2. Any form of abuse, assault or harassment, either directly or indirectly, to match or club official(s), upon written notice, including Incident Report, of the incident by the official/s concerned, provided that –
  - (a) Any written notice, or Incident Report, shall have been received in accordance with the By-Laws.
3. All matters of violence at any game not specifically dealt with by the P & DC.
4. Any Matter referred to the Disciplinary Committee by the MC or P & DC.
5. Shall have the power to suspend any financial penalties as outlined in Clause 10.
6. Shall have the power to refer any matter to the MC or other Sub-Committee for determination.
7. Decision(s) shall be final, subject to Appeal to the Appeals Board.
8. Any such Appeal shall be made in writing, accompanied with the appropriate Appeal fee, within seven (7) days from date of Hearing.

### 4. PROTESTS & DISPUTES COMMITTEE

1. **Shall –**
  - (a) Consist of Junior Vice President (Chairman), and four (4) elected members. A Quorum shall be three (3) members. The Chairman shall have a casting vote. One member of the NDSRA Inc, may, at the discretion of the P & DC Chairman, attend the P & DC Meetings in an advisory position only, and shall not take part in any deliberations, unless requested by the Chairman.
  - (b) Operate within the guidelines of the NSW Amateur Soccer Federation.
2. **Any member**, who has any relationship with the Club or player appearing before this Committee, shall not be eligible to sit on the Hearing of the particular matter.
3. **The P & DC shall have the power to hear and resolve all matters relating to -**
  - (a) Any player ordered off the field of play by the referee.
  - (b) Any player reported to the Association for ungentlemanly conduct on the field, or for persistent infringements of the Laws of the Game.
  - (c) Incident Reports by Referees and/or Assistant Referees.
  - (d) Protests by any team concerning the eligibility of any player participating in matches conducted by the Association.
  - (e) Disputed duration of matches.
  - (f) Protests against Referee's decisions on Points of Law.
  - (g) Any persons present at hearings conducted by this Committee, who show contempt, by word or actions, of the Committee, or misleads the Committee, shall be suspended from the Association for a period of ten (10) weeks, in addition to any other sentence imposed by the Committee.
  - (h) Any matter referred to this Committee by the MC., or Executive Committee.
4. **Cautions (Yellow Cards)**
  - (a) Advise any club, by telephone or fax, whose player/s must stand down upon receiving his/her 3<sup>rd</sup>, 6<sup>th</sup>, or 9<sup>th</sup> Yellow Card, no later than 9.00pm, Thursday prior to the match. Registrar to be advised accordingly. Players receiving a stand-down, must be listed on the game card with "stood down" beside their name.
  - (b) Shall compile, and maintain, each year, statistics relating to send-off and caution reports.
  - (c) A weekly caution report shall be forwarded to the MC., including a list of players to stand-down for the next week.
  - (d) Forward each month, a progressive report to clubs concerned, on the number of penalty cards received by their players.

#### **Decisions -**

- (a) Shall have the power to refer any matter to the Management Committee, or Executive Committee, for further investigation and resolution.
- (b) Recommend to the Management Committee, the imposition of such penalty beyond their power to impose, deemed necessary to cover any incidents upon which they have been called to adjudicate.
- (c) Shall recommend any matter to the Disciplinary Committee for further attention.
- (d) Shall report all findings to the MC by the Meeting following the P & DC Meeting, in writing, for information purposes only.
- (e) Advise Competition Secretary of any game to be re-played.
- (f) Suspend for periods not exceeding ten (10) years.
- (g) Shall exonerate, reprimand, caution, or severely caution, any incident relating to this Committee.
- (h) Players receiving mandatory sentences – Club President / Secretary to be advised within 24 hours of the penalty, and length of suspension, and any suspended sentence.
- (i) Any suspended sentence shall automatically be served, if any player again appears before the P & DC., and proven guilty, plus any additional sentence imposed by the P & DC.

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- (j) On those occasions when a Referees' Report is not available, any player sent from the field, may continue to play, at the discretion of the Chairman. If a report is more than seven (7) days late, the case is dismissed.
- (k) Any player appearing before the P & DC., shall receive a photocopy of the Referee's and Linesperson's reports.
- (l) Any club or player appearing before the P & DC., may bring witnesses, no more than three (3), who may present evidence on behalf of the player or club. At the discretion of the Chairman of the P & DC., further witnesses may be called.
- (m) Decisions shall be final, subject only to Appeal to the Appeals Board, as set out hereunder –
  - 1. Any Appeal shall only be made by the player, the player's club, or the MC., unless directed otherwise by the Chairman at time of handing down the decision on the matter concerned.
  - 2. Any Appeal in relation to player suspension to be submitted, in writing, within forty-eight (48) hours, of the player's appearance before the P & DC., with the appropriate Appeal Fee.
  - 3. Any other Appeal shall be submitted, in writing, within seven (7) days of the hearing, and decision, with the appropriate Appeal fee.
  - 4. Any decision on an assault of a Referee, or Assistant Referee – The Referee, or Assistant Referee, may lodge an Appeal to the Appeals Board, in writing, within seven (7) days of the hearing, and decision, with the appropriate Appeal fee.
  - 5. The Appeal fee, in each instance, shall be fifty dollars (\$50.00) plus G.S.T., if applicable.
  - 6. No Appeal shall be heard unless the above procedures have been followed.

### **5. NEPEAN REPRESENTATIVE COMMITTEE**

#### **(a) COMMITTEE**

- 1. Shall be elected each year.
- 2. Shall consist of –
  - (a) Senior Vice President (Chairman) - Elected at the A.G.M.
  - (b) Representative Secretary - Elected at the A.G.M.
  - (c) Convener – Federation Squad,
  - (d) Convener – Youth League Teams,
  - (e) Convener – Junior Representative (Male) Teams,
  - (f) Convener – WSL Teams,
  - (g) Convener – Girls Representative Teams,
  - (h) Equipment Officer, and
  - (i) Three (3) elected Delegates.
- 3. At the first Meeting after the AGM., the committee shall meet to elect a Deputy Chairman who will act as Chairman in the absence of the Senior Vice President.
- 4. No member, other than the Senior Vice President and Representative Secretary, shall be a member of the Management Committee.
- 5. Shall be responsible to the Management Committee at all times.
- 6. The committee shall act with the advice and approval of the MC., and do such other things as are conducive and incidental to the attainment of the NDSFA Inc., Objectives, as far as they relate to the efficient administration of representative soccer.
- 7. Any member in breach of the previous paragraph, at any time, shall show cause why he/she should not be instantly dismissed from the committee.
- 8. The Chairman of this committee shall attend the General Committee Meetings of the Association clubs, and give reports to enable all Association members are kept fully aware of all Federation operations.
- 9. The Nepean Representative Committee shall be responsible for -
  - a) The preparation of an annual budget.
  - b) Fundraising activities to assist in meeting operating costs for all teams.
  - c) All monies raised shall be paid in to the Hon Treasurer, obtaining a receipt for same.
  - d) The advertising for all Coaches, Managers, and Players.
  - e) All applications for Coaches and Managers must be in writing.
  - f) Shall interview applicants for positions of Manager or Coach, for each team.
  - g) Any dispute regarding Coach applications may be referred to the MC.
  - h) Shall decide on the appointment of Coach and Manager for all teams.
  - i) Shall forward a list of appointments to the MC.
  - j) Shall decide on remuneration structure for all Coaches and Managers.

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- k) The registration of all Coaches, Managers, and players, to the appropriate bodies.
  - l) The co-ordination of all player selection trials, including wide publicity.
  - m) The outfitting of all teams in proper Representative Strip.
  - n) Shall have no authority to alter, in any way, shape, or form, the registered colours of the Association. This power vested in an SGM or AGM.
  - o) Ensuring all appropriate paper work is completed and despatched as required.
  - p) Publicising all activities of the Nepean Representative teams.
- (b) **MINOR SUB-COMMITTEES**  
Each Convener, shall, at their discretion, form their own Sub-Committee, consisting of not more than four members, to assist in the day-to-day running of their individual teams.
- (c) **MEETINGS**
- 1. Shall meet at least once a month, with the monthly Meeting being held on the same day each month.
  - 2. Shall keep a record of all Meetings, with a copy given to the Management Committee no later than 2<sup>nd</sup> Tuesday each month.
  - 3. No meeting shall be held without the Senior Vice President, or his elected Deputy in his absence.
  - 4. Quorum for all meetings shall be five (5).
  - 5. All decisions, except any change of these rules here-in, shall be made by a simple majority.
  - 6. All meetings shall be conducted in accordance with Standing Orders not inconsistent with NDSFA Inc Constitution and By-Laws.
  - 7. All Office Bearers shall table a written report, relating to their "area", at every Meeting.
- (d) **COMPLAINTS**
- 1. Any complaint that cannot be resolved by the appropriate Convener, the complaint must be in writing, and be submitted to the Chairman, or in his absence, the elected Deputy Chairman.
  - 2. Being so informed of the complaint, the Chairman shall take all steps necessary to resolve the complaint.
  - 3. At all times, the Committee is to enforce appropriate codes of conduct, and contend with matters of team, player, coach, discipline.
- (e) **REPORTS**
- 1. Each Convener shall submit the following reports to the Committee -
    - a) Loss/Accident and Injury.
    - b) Wet weather cancellation.
    - c) Field closures.
    - d) Coach absenteeism.
    - e) Player send-offs, and cautions.
    - f) Forfeits and abandoned games.
    - g) Misconduct of Coach, Manager, or Player.
    - h) Any other Report as may be requested, from time to time, by this Committee, or the Management Committee.
- (f) **DUTIES AND FUNCTIONS OF OFFICE BEARERS**
- 1. **SENIOR VICE PRESIDENT**
    - a) Shall be a member of the Association's Management Committee.
    - b) Shall act as Chairman in the absence of the NDSFA Inc President, and shall assume his duties as required.
    - c) Shall be Chairman, at all Meetings, of the Nepean Representative Committee, and conduct Meetings in accordance with the NDSFA Inc Constitution and By-Laws, and accepted Rules of Debate.
    - d) Be responsible to the Management Committee for all aspects of the Nepean Representative Committee, and shall table written reports to the monthly Management Committee Meetings, including a full and accurate financial report.
    - e) Table a monthly report to the Management Committee of all areas of the Nepean Representative Committee, including unfinancial player/s, and any default on equipment which has not been returned.
    - f) Shall immediately advise the President of any serious matter within the Representative structure requiring action by the Management Committee

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## 2. REPRESENTATIVE SECRETARY

- a) Shall be a member of the Association's Management Committee.
- b) Shall be responsible for co-ordinating all activities relating to all teams covered by the Nepean Representative Committee.
- c) Shall be responsible for taking of, and submitting written Minutes, of all Meetings.
- d) Shall, in conjunction with the Association's Publicity Officer, evolve a twelve (12) month publicity campaign for all teams, which is to include, match programs, newsletters, Press advertising and promotion..
- e) Shall be responsible to check any invoices relating to registration of players, and Fines for red and yellow cards.
- f) Shall arrange training days and times for all teams.

## 3. CONVENERS

- a) Conveners from each level of competition represented, ie – Federation Squad, Youth League, Junior Representative (Male), WSL, Girls Representative, shall be responsible for all matters directly related to their level, unless otherwise mentioned here-in.

## 4. EQUIPMENT OFFICER

- a) Shall control sports equipment & uniforms, and shall make recommendations to the Chairman regarding the adequacy and suitability of current equipment, and the purchase of additional, or replacement, equipment.
- b) Shall not purchase any equipment without the approval of the Snr Vice President in line with the approved budget.
- c) The Association shall not pay for any unauthorised equipment.
- d) Shall maintain a Register of all persons who have use of Association equipment, recording the names and addresses, and signatures, of all persons holding equipment in trust.
- e) Shall take all necessary steps to have equipment returned to the Association, and inform the Management Committee of any default.
- f) Shall on receipt of new equipment, ensure that the new equipment is of the standard and quality, as ordered.
- g) Once satisfied the equipment is satisfactory, shall endorse and refer the account to the Hon Treasurer for payment.
- h) Any dispute shall be referred to the Representative Committee.

## 5. ELECTED DELEGATES

- a) Shall be responsible for fund raising matters.
- b) Other duties as arranged by the Representative Committee.

## (g) MATCH DAY COMMITTEE

- 1) The Representative Committee shall ensure a "Match Day Committee" has been appointed.
- 2) This Committee shall act as Marshalls, and, under the authority of the Convener, attend to any unforeseen circumstances, which may occur, on the day.

## (h) GENERAL MATTERS

- 1) Shall not use Cook Park 1 for any games, at any time, unless authorised personally by the Hon Secretary.
- 2) All teams shall have a Manager and Coach.
- 3) Coaches and Managers may coach or manage club teams.
- 4) All Coaches shall have a Coaching Certificate to at least Youth Licence.
- 5) A minimum of three (3) qualified Representative Coaches, one of whom shall be the Team Coach, shall be appointed by the Representative Committee, to choose the final squads.
- 6) Except for the Federation and WSL squads, teams shall not consist of more than sixteen (16) players.
- 7) The Coach shall be the sole Selector of his team, but shall abide by the decision of the Representative Committee, regarding the playing of fixtures, and selection of final squad by the appointed Selectors.
- 8) Representative Selectors shall be empowered to select any player for the Representative teams, regardless of the players' residential locality, with the following limitation -
  - (a) Under 11 & 12 age groups – Maximum of two (2) imported players in any one team.
  - (b) Youth League – May have a maximum of four (4) imported players in any one team.

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- (c) An imported player will be classified as a player that represents Nepean for less than two (2) consecutive years.
- 9) Any player chosen to play for the State Team, the NDSFA Inc shall make a donation of not more than one hundred dollars (\$100.00).
- 10) Final selection of all Representation players shall be completed prior to the end of February each year.
- 11) Representative players returning to club soccer, must play in the highest division in that age group, for their club.
- 12) All players playing within the guidelines of the Nepean Representative Committee shall be fully financial prior to playing their first competition game, unless prior arrangements have been made with the Hon Treasurer.
- 13) The MC shall not be accountable for any payments of any expenses incurred in the purchase of any equipment outside of the approved budget, for any of these teams, unless prior consultation with the MC., and the issue of an Official Order Number. Any person ignoring this rule shall be fully responsible for any debt he/she may incur.
- 14) At the conclusion of the season, a Representative Coach may nominate up to nine (9) players to be retained for the following season. The nominated players must demonstrate elite player proficiency, which includes ability to play soccer at a high standard, coachability, technical skills, fitness, physiological adaptability, attitude, temperament, and leadership.
- 15) No federation players shall be paid unless approved by the Executive Committee, or included in an approved budget.
- 16) No player shall be bought unless approved by the Executive Committee.
- 17) No member of the Management Committee shall Coach or Manage any Representative teams.

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## SECTION SIX

### MISCELLANEOUS

#### (a) CONSUMPTION OF ALCOHOLIC LIQUOR AT GROUNDS

1. No alcohol to be allowed at any ground under the jurisdiction of the NDSFA Inc., within ten (10) metres of the playing area.
2. The penalties, as here-under, applies to any field within the NDSFA Inc area, whether the players or spectators are at home, away, or on a neutral ground, and whether or not they are officials, players, or spectators, from any club within the NDSFA Inc area.
3. Under no circumstances will alcohol be allowed within the confines of Cook Park, St Marys, except the George Churchward Pavillion Hall for social occasions.
4. Failure to comply shall incur -
  - (a) FIRST OFFENCE = Minimum \$300.00 Fine, plus four (4) weeks suspension to the team, Manager, Coach, or Player, if involved and found guilty of the offence.
  - (b) SECOND OFFENCE = Minimum \$600.00 Fine, plus ten (10) weeks suspension to the team, Manager, Coach, or Player, if involved and found guilty of the offence.
  - (c) THIRD OFFENCE = Minimum \$1000.00 Fine, plus minimum twelve (12) months suspension to the team, Manager, Coach, or Player, if involved and found guilty of the offence.
5. Any signs provided by the Association to clubs regarding the consuming of alcohol, are to be erected by the club in the following areas – Canteen, Dressing Rooms, and adjacent to playing fields.

#### (b) TROPHIES

1. The winning team in each age group or division of an age group in the season's competitions, shall be awarded a trophy, or trophies, at the discretion of the MC.
2. Where a shield, or cup, or other such trophy, is in existence for annual competition, it shall be handed to the appropriate winner or runners-up, at the conclusion of the season, or, as soon as possible there-after.
3. All perpetual trophies shall be returned to the Association Hon Secretary by the 1<sup>st</sup> August of each year.
4. League Champions, Round Robin Winners, League Runners-Up, and Round Robin Runners-Up, shall be awarded such recognition as determined by the MC.

### PERPETUAL TROPHIES

#### 1. REFEREE'S TROPHY

The winning club shall be determined from the Round Robin Finals, in the following order -

- (a) Club with most winning teams
- (b) Club with most score draws
- (c) Club with most 0 – 0 draws
- (d) Club with highest number of goals added together from winning teams
- (e) Club with best goal difference from results of winning teams.

#### 2. SID HORLEY ANNUAL JUNIOR CLUB CHAMPIONSHIP

- (a) Awarded on the highest percentage of points won by a club over league competitions, for Juniors, Under 9 to Under 16 age groups.
- (b) Deductions of ten (10) points are made for each send-off that is upheld by the P & DC.
- (c) A club must field a minimum of five (5) junior teams to qualify.

#### 3. BILL MORRIS CLUB CHAMPIONSHIP

- (a) Awarded annually to the highest performing club during the League and Round Robin competitions for teams, Under 9 and above, and also including Under 8s where tables are kept.
- (b) Five points for each win, two points for each draw, plus ten (10) points for each goal scored. Total number of points for each club divided by the number of games played by the club, then plus or minus any Loss of Points adjustments, minus one point for each Red Card upheld by the P & DC.
- (c) A club shall field at least one junior competition team to qualify.

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## SECTION SEVEN

### FINES

1	Playing an unregistered or suspended player <b>Loss of Points</b> and Fine \$100.00 Points being awarded to opposing team.
2	Playing an ineligible player – <b>Loss of Points</b> and Fine \$20.00 Points being awarded to opposing team.
3	Any team forfeiting a game – Automatic <b>Loss of Points</b> plus Fine as set out here-under – a. Any team Under 9 and above forfeiting without notice – Fine \$100.00 b. Any Under 8 team forfeiting without notice – Fine \$10.00 c. Notifying NDSFA Inc less than forty-eight (48) hours, excluding day of game – Fine \$50.00 d. Under 8s as in “c” - Fine \$10.00 e. Referees & Assistant Referees Fees, if claimed, shall also apply to U/8 and above. Fees to be paid by the team forfeiting. f. Forfeit Fines do not apply to U/6 & U/7s. Points being awarded to opposing team
4	Team Sheet incorrectly filled in for each game – Fine \$2.00 per error, maximum \$20.00 per team sheet. Refer to sample copy of completed Team Sheet in Appendix
5	Team Sheet not arriving by Tuesday following game – Fine \$20.00
6	Team Sheet not arriving by seven (7) days following game – <b>Loss of Points</b> to Home Team and Fine \$100.00
7	Ground not marked out correctly – a. Fine \$20.00 b. If any game not played – Home Team deemed to have Forfeited - Fine \$100.00, excluding Neutral games. c. Referee Fees, if claimed, to be paid by the Host Team.
8	Not notifying Competition Secretary of Results by 6.00pm on day of match – Fine \$30.00
9	Playing a player under an assumed name a. Fine \$500.00 plus b. Refer to By-Laws 2.a. Registrations & 13. Team Managers & Coaches for suspension periods.
10	Any club recompensing any player in any shape or form – a. Refer to By-Laws 2.a. Players for suspension penalties and Fines imposed
11	Team Sheets are inadmissible if made out in soluble ink pen or felt nib pen – Fine \$50.00
12	Use of Liquid paper or pencil on Team Sheets – Fine \$100.00 plus <b>Loss of Points</b> to offending team. Points being awarded to opposing team.
13	I.D. Cards not sighted – Fine \$20.00
14	Withdrawing a team after 7 <sup>th</sup> March – a. U/6 to U/8 Fine \$20.00 per team b. U/9 and above Fine \$200.00 per team
15	Any player, Under 15 and above, sent from the field of play and found guilty - a. Fine \$20.00 First offence b. Fine \$50.00 Second and subsequent offences
16	Failure to hand to the Referee, the ID Card of a player sent from the field of play – Fine \$20.00 per player
17	Any Fine can be imposed at the discretion of the Management Committee or Disciplinary Committee
Except as listed in #1, #2, and #3, the first three (3) rounds where team sheets are completed, the dollar value of the Fines shall be waived, however, clubs are still to be formally notified each week of the Registrar’s Report with the Fines listed. On and after the fourth (4 <sup>th</sup> ) round, the Fines shall become payable.	
It shall be the responsibility of each club to give their Team Managers and Coaches a list of these Fines each week to ensure mistakes are not repeated.	
It shall be the responsibility of all clubs to give each Team Manager and Coach a copy of Section 7 – Fines. Failure to do so shall negate any request to have a Fine withdrawn.	
NOTE – Where exceptional circumstances exist, a club may apply, in writing, to the MC for a review of the monetary penalty imposed.	

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## Appendices

### APPENDIX ONE

- PROCEDURES TO DETERMINE THE WINNER OF A MATCH

### APPENDIX TWO

- CODE OF CONDUCT

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- FIELD MEASUREMENTS

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- FORMS
  - FORM A CLUB AFFILIATION
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  - SAMPLE COPY OF COMPLETED TEAM SHEET
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- SPECIAL STATUS PLAYERS
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## APPENDIX ONE

### PROCEDURES TO DETERMINE THE WINNER OF A MATCH

Following the abolition of the Golden & Silver goal by FIFA and advised by soccer NSW. Two equal periods of extra time and then a penalty shoot out are to be used for season 2005 onwards.

#### **Kicks from the Penalty Mark Procedure**

The referee chooses the goal at which the kicks will be taken

The referee tosses a coin and the team whose captain wins the toss takes the first kick

The referee keeps a record of the kicks being taken

Subject to the conditions explained below, both teams take five kicks

The kicks are taken alternatively by the teams

If, before both teams have taken five kicks, one has scored more goals than the other could score, even if it were to complete its' five kicks, no more kicks are taken

If, after both teams have taken five kicks, both have scored the same number of goals, or have not scored any goals, kicks continue to be taken in the same order until one team has scored a goal more than the other from the same number of kicks.

A goalkeeper who is injured while kicks are being taken from the penalty mark and is unable to continue as goalkeeper, may be replaced by a named substitute provided his team has not used the maximum number of substitutes permitted under the competition rules.

With the exception of the foregoing case, only players who are on the field of play at the end of the match, which includes extra time where appropriate, are allowed to take kicks from the penalty mark.

Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick.

An eligible player may change places with the goalkeeper at any time when kicks from the penalty mark are being taken.

Only the eligible players and match officials are permitted to remain on the field of play when kicks from the penalty mark are being taken.

All players, except the player taking the kick and the two goalkeepers, must remain within the centre circle.

The goalkeeper who is a team-mate of the kicker must remain on the field of play, outside the penalty area in which the kicks are being taken, on the goal line where it meets the penalty area boundary line.

Unless otherwise stated, the relevant Laws of the Game and International F.A. Board Decisions apply when kicks from the penalty mark are being taken.

When a team finishes the match with a greater number of players than their opponents, they shall reduce their numbers to equate with that of their opponents and inform the referee of the name and number of each player excluded. The Team Captain has this responsibility.

Before the start of kicks from the penalty mark, the referee shall ensure that only an equal number of players from each team remain within the centre circle and they shall take the kicks.

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## APPENDIX TWO

### CODE OF CONDUCT

#### 1. INTRODUCTION

This document governs the conduct of all persons associated with the Nepean District Soccer Football Association Inc., including elected or appointed officials, players, coaches, managers, club delegates, spectators, referees, and any other person connected to a team / club during NDSFA Inc competitions, and the like.

#### 2. PROTOCOLS ON GENERAL BEHAVIOUR

All participants in the game of soccer are bound by the rules of sportsmanship which include -

- (a) Written "Laws of the Game" enforced by match officials on the field of play.
- (b) Unwritten rules of civility in "Fair Play", showing positive regard for all opponents, officials, and team mates.
- (c) Show unconditional support for match officials in both managing the laws and spirit of the game.
- (d) Be subject to management and direction of the team / club official.
- (e) Observe and comply with directions given by the N.D.S.F.A. Inc.
- (f) Display a manner which does not bring themselves, as individuals, the team, the club, or the N.D.S.F.A. Inc, into public disrespect or censure.
- (g) Avoid making, issuing, authorising, or endorsing, public criticism not in the best interests of the N.D.S.F.A. Inc.
- (h) Treat all persons with respect, dignity, and proper regard for their rights and obligations.
- (i) Demonstrate, and ensure, a positive commitment to N.D.S.F.A. Inc programs and policies, and represent the N.D.S.F.A. Inc in a mature, fair, and professional, manner.
- (j) Hold confidential or privileged information privately.
- (k) Use funds or property of the N.D.S.F.A. Inc in an appropriate manner.
- (l) Avoid the use of information obtained officially to gain a financial advantage.
- (m) Refrain from passing on, or publishing, information of an offensive, unsubstantiated, or derisive, type.
- (n) Avoid the use, possession, or trafficking, in an illegal drug of dependence.
- (o) Refrain from consuming alcohol, or encouraging others to consume alcohol, at any N.D.S.F.A. Inc fixture at which this is not allowed.
- (p) Follow N.D.S.F.A. Inc instructions regarding the wearing of appropriate attire whilst playing N.D.S.F.A. Inc competitions, or the like.
- (q) Ensure that all persons avoid unaccompanied and unobserved activities with under-age team members, or any other under-age person.
- (r) Act in a sportsmanlike manner at all times by abiding by FIFA and N.D.S.F.A. Inc rules, and regarding the principles of fairness and common courtesy.
- (s) Refrain from 'sledging' in any form.
- (t) Coaches and Managers are to encourage parents and spectators to refrain from abusing players, officials, and referees.

#### 3. PROTOCOLS ON HARASSMENT

Harassment takes many forms but can generally be defined as behaviour (comment, conduct, or gesture) which is offensive, abusive, belittling, or threatening, and which is unwelcome. The N.D.S.F.A. Inc is committed to provide a sporting environment free of harassment on the basis of physical skills and qualities, personal characteristics, or choices in life-style.

There is a difference between vocal and partisan support for a chosen team or individual, and the selection of a target person or group for insult or humiliation. The N.D.S.F.A. Inc urges all participants in competitions, or the like, organised by the Association, to abide by the spirit of Fair Play, and to monitor and eliminate instances of harassment associated with the game.

The N.D.S.F.A. Inc is committed to provide a sporting environment free of harassment

- I. All persons connected with the N.D.S.F.A. Inc must be aware that –
  - (a) All individuals have the right to participate in an environment which promotes equal opportunities and prohibits discriminatory practices.
  - (b) Harassment is prohibited by certain Commonwealth and State Legislation, including the Human Rights and equal Opportunity Act, and Sex Discrimination Act.

## NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

- (c) Whether the offender is an official, player, coach, manager, volunteer, parent, or spectator, harassment is an attempt by one person, or persons, to assert abusive, unwanted, power over another.
- (d) The N.D.S.F.A. Inc encourages the report, in writing, of all incidents of harassment, to the Executive Committee.
- (e) Any person who experiences harassment, continues to have the right to seek further assistance under State or Federal Legislation, even when local action is being taken under this policy.

### II. This code applies to harassment which may occur –

- (a) During the course of all N.D.S.F.A. Inc activities and events.
- (b) Between individuals associated with THE N.D.S.F.A. Inc but outside N.D.S.F.A. Inc activities, or events, when such harassment adversely affects relationships within the N.D.S.F.A. Inc sports environment.

### III. All persons connected to the N.D.S.F.A. Inc are directed to avoid –

- (a) Displaying
  - 1) Written or verbal abuse or threats.
  - 2) Display of visual material which is offensive, or which reasonably can be deemed offensive.
  - 3) Unwelcome remarks, jokes, comments, innuendo or taunting about a person's looks, body, attire, age, race, religion, or sexual orientation.
  - 4) Leering or other suggestive or obscene gestures.
  - 5) Condescending, paternalistic, or patronising, behavior which undermines self esteem, diminishes performance or adversely affects working or playing conditions.
  - 6) Unwanted physical contact, including touching, petting, or kissing.
  - 7) Practical jokes which cause awkwardness or embarrassment, endanger a person's safety, or negatively affect performance.
  - 8) Physical or sexual assault.
- (b) Making unwelcome sexual advances, requests for sexual favours, or other verbal or physical contact of a sexual nature when –
  - 1) Submission to or rejection of this conduct is used as the basis for making decisions which affect the individual.
  - 2) Such conduct has the purpose or effect of interfering with an individual's performance.
  - 3) Such conduct can be seen as intimidating, hostile, or offensive.
- (c) Retaliating against an individual -
  - 1) For having filed a complaint under this code.
  - 2) For having participated in any action under this code.
  - 3) For having been associated with a person who filed a complaint, or participated in a manner in a procedure under this code, which will be treated as harassment, and will not be tolerated.

## 4. RESPONSIBILITY

- I. The President, in conjunction with the Management Committee, shall be responsible for –
  - (a) Implementing this policy.
  - (b) Making all members, and associated persons, aware of the problem of harassment, in particular, sexual and sexual orientation harassment, and the procedures contained in this Code and N.D.S.F.A. Inc Rules and By-Laws.
  - (c) Regularly reviewing the terms of this Code to ensure that they adequately meet the Association's legal obligations and public policy objectives.
  - (d) Appointing unbiased judiciaries and appeal bodies, and providing the resources and support they will need to fulfill their responsibilities under this Code.
  - (e) Providing advice or help to persons who experience harassment.
- II. The P & D Committee, in conjunction with N.D.S.F.A. Inc Officers, will be responsible for –
  - (a) Investigating formal complaints of harassment in a sensitive, responsible, and timely manner.
  - (b) Imposing appropriate disciplinary or corrective measures when a complaint of harassment has been substantiated, regardless of the position or authority of the offender, in accordance with N.D.S.F.A. Inc Rules and By-Laws.
  - (c) Informing all parties of the procedures contained in this Code, and their rights under the law.

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## APPENDIX THREE

### FIELD MEASUREMENTS

#### UNDER 6 & UNDER 7 AGE GROUPS

Length 45m Width 30m Plus or minus three (3) metres on length and/or width.

#### UNDER 8 MODIFIED

Length – Minimum 70 m Maximum 90 m  
Width Minimum 45 m Maximum 55 m

#### UNDER 9 MODIFIED COMPETITIONS

Using a Modified Field -

Length – Minimum 70 m Maximum 90 m  
Width - Minimum 45 m Maximum 55 m

Using a normal size competition field –

Portable goal posts are to be positioned on the Six (6) Yard (5.5m) Line.

The 18 Yard (16.5m) Line forms what shall be known as the “Modified Goal Area”.

#### UNDER 10 & ABOVE COMPETITIONS

Length Minimum 90 m (100 yards) Maximum 120 m (130 yards)  
Width Minimum 45 m (50 yards) Maximum 90 m (100 yards)

### FIELD MARKINGS

The field of play is marked with lines. These lines belong to the areas of which they are boundaries.

The two longer lines are called touch lines. The two shorter lines are called goal lines.

All lines are not more than 12 cm (5 inches) wide.

The field of play is divided into two halves by a halfway line.

The centre mark is indicated at the midpoint of the halfway line. A circle with a radius of 9.15 m (10 yards) is marked around it.

Corner kicks for U/10 to U/12 will be taken eight yards (7.24m) out from the penalty area. If sideline is closer than eight yards from the penalty area, then the corner kick will be taken from the corner arc nearest the corner flag post. Clubs shall mark a short white line at the eight yard spot to indicate where the corner kicks will take place.

PENALTY SPOT AT EACH END TO BE TO BE DISTINCTLY MARKED

### TECHNICAL AREA

It will be the responsibility of the host team club to have a “technical area” marked on both sides of the playing field. The opposing Team Coaches shall decide, prior to the game, which “technical area” they will occupy for the issuing of instructions to players on the field, and from where substitutions are to be performed. These areas are to be two (2) metres from either side of the half way line by one (1) metre deep from the one metre line detailed in clause (c) of Grounds and Appurtenances.

Should a club not be able to achieve the above requirement, the club shall make a submission to the Association for a ruling on an acceptable “technical area”.

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## APPENDIX FOUR

### 1. INFORMATION FOR PERSONS ACTING AS UNOFFICIAL REFEREES OR ASSISTANT REFEREES

A person taking the field as an Unofficial Referee has obligations to fulfill, and rights to use to control the game. These obligations and rights are the same as an Official Referee that is appointed by the Nepean District Soccer Referees Association Inc.

#### **The obligations are -**

- (a) Prior to the start of the game, receive the Team Sheet for that game.
- (b) Be the sole timekeeper of the game.
- (c) Control on-field play when incidents such as hand balls & poor tackles occur, and award free kicks and penalties when appropriate.
- (d) Make notes of these changes, and the swapping of player numbers should a player change shirts. eg – a Goalkeeper swaps shirts with a substitute at any time during the game.
- (e) At the end of the game, enter the score on the Team Sheet.
- (f) Complete an Incident Report and hand it to the Home Team Club or Club hosting the Neutral Field game if a Send-Off (Red Card offence) is given during the game. The club shall forward the Incident Report to the correct contacts once they are completed.

#### **The rights are –**

- (a) You have the same rights as an Official Referee, and should be shown the same courtesy by players, Coaches, and spectators.
- (b) Should spectators become unruly, you have the right to approach the Marshalls and ask for those spectators, including Team Manager or Coach, if involved, to be removed from the grounds.
- (c) You can issue warnings to players, telling them to control their behaviour on the field. These warnings can be backed up with the issuing of Yellow or red Cards. Clubs are to have these cards available for any Unofficial Referee to use.
- (d) Send a player from the field of play on a straight Red Card offence if you deem the incident worthy of a Red card. You do not have to tolerate any verbal or physical threats.

A person assisting either an Official or Unofficial Referee is responsible for performing the following obligations during a game –

Calling when the ball is out of play by crossing the sideline and indicating to the Referee which team is to take the throw-in.

NOTE \_ A ball has to fully cross the line before it is deemed to be out of play.

A person assisting either an Official or Unofficial Referee is not to make offside decisions, as these are the most controversial made during a game.

An unofficial linesperson is unlikely to have the knowledge required to accurately assess an off-side decision.

**NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC**

**APPENDIX FIVE**

**FORMS**

**FORM A CLUB AFFILIATION**

**FORM B TEAM NOMINATIONS**

**COMPETITION TEAM SHEET**

**SAMPLE COPY COMPETITION TEAM SHEET**

**PRESIDENT'S CUP TEAM SHEET**

**RESULTS SHEET**

**NB: THESE FORMS ARE FOR INFORMATION ONLY, AND WITH THE EXCEPTION OF THE RESULTS SHEET, MUST NOT BE RE-PRODUCED BY CLUBS FOR THEIR USE IN COMPETITIONS. FORMS TO BE USED FOR OFFICIAL PURPOSES ARE ISSUED FROM THE ASSOCIATION'S ADMINISTRATION OFFICE.**

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## NDSFA CLUB AFFILIATION FORM SEASON 2007

<i>CLUB DETAILS</i>
NAME OF CLUB:
GROUND LOCATION:
PLAYING COLOURS:
ALTERNATIVE COLOURS:

<b>CLUB CONTACT DETAILS</b>	
<b>SECRETARY:</b>	Email:
NAME:	Phone:
ADDRESS:	Mobile:
<b>PRESIDENT:</b>	Email:
NAME:	Phone:
ADDRESS:	Mobile:
<b>TREASURER:</b>	Email:
NAME:	Phone:
ADDRESS:	Mobile:

<b>ADDITIONAL COMMITTEE DETAILS</b>	
<b>COMPETITION SECRETARY:</b>	Email:
NAME:	Phone:
<b>REGISTRAR:</b>	Email:
NAME:	Phone:

<b>The Club agrees to abide by the Constitution and By-Laws of the N.D.S.F.A. Inc.</b>		
NAME	SIGNATURE	POSITION HELD
<b>DATE</b>		

*Office Use Only:*

<b>Date Received</b>	<b>Signature:</b>
----------------------	-------------------

NB: Clubs will be invoiced for affiliation fees once they have been set for 2007.

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## TEAM SHEET

AGE \_\_\_\_\_ DIVISION \_\_\_\_\_ DATE \_\_\_\_\_ KICK/OFF \_\_\_\_\_ GROUND \_\_\_\_\_

HOME TEAM \_\_\_\_\_ AWAY TEAM \_\_\_\_\_

	ID#	NAMES	SUBS			ID#	NAMES	SUBS
	GK			U S E  B L A C K  / B L U E  B A L L P O I N T  P E N  O N L Y		GK		
	2					2		
	3					3		
	4					4		
	5					5		
	6					6		
	7					7		
	8					8		
	9					9		
	10					10		
	11					11		
	12					12		
	13					13		
	14					14		
	15					15		
	16					16		

OPPOSITION PLAYER'S I.D. CARDS SIGHTED \_\_\_\_\_

OPPOSITION PLAYER'S I.D. CARDS SIGHTED \_\_\_\_\_

TEAM MANAGER \_\_\_\_\_ TEAM MANAGER \_\_\_\_\_

ID # \_\_\_\_\_ Both Team Managers to sign and print their name ID # \_\_\_\_\_  
 Both teams are aware of the By-Laws that states a Player or Team CANNOT PLAY if ID Card is not sighted before the game

HOME TEAM MARSHAL \_\_\_\_\_ AWAY TEAM MARSHAL \_\_\_\_\_  
 Both Team Marshals to sign and print their name

REFEREE \_\_\_\_\_

ASSISTANT REFEREE \_\_\_\_\_ ASSISTANT REFEREE \_\_\_\_\_  
 Referee and Assistant Referees to sign and print their name

**BY MUTUAL AGREEMENT IF UNOFFICIAL REFEREE**

HOME TEAM MANAGER \_\_\_\_\_ AWAY TEAM MANAGER \_\_\_\_\_  
 (Must be signed by both Team Managers prior to start of game)

RESULT : HOME TEAM \_\_\_\_\_  AWAY TEAM \_\_\_\_\_   
 Result to be shown both in words and numbers

BOTH TEAM MANAGERS ARE REQUIRED TO SIGN THIS TEAM SHEET AT END OF THEIR GAME TO INDICATE ALL DETAILS ARE CORRECT  
 HOME TEAM MANAGER \_\_\_\_\_ AWAY TEAM MANAGER \_\_\_\_\_

The white and yellow, copies are to be delivered by the Home Team to the Association Office by 7.00pm Tuesday following the match.  
 The pink copy is to be retained by the Club

PLEASE PRINT PRESS FIRMLY



# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

AGE **11** DIVISION **2** DATE **29/02/2005** KICK/OFF **08:00** GROUND **07 Jamison Pk 03**

HOME TEAM **Penrith RSL Gold**

AWAY TEAM **Warradale Blue**

ID#	NAMES	SUBS			ID#	NAMES	SUBS
GK	21345	R Greentree		<b>U S E  B L A C K  / B L U E  B A L L P O I N T  P E N  O N L Y</b>	GK	07654	W Small
2	00456	O Mygoodness			2	07564	C Smokey
3	22234	H Welltodo			3	07679	T Bone
4	04325	G Bloke			4	07699	J Brown U/G 10/4 Red
5	09976	L Goode			5	10034	C Sharpe U/G 10.2
6	12345	B Sting			6	10025	J Wilson
7	00056	D Lane			7	09888	K Betterwood
8	00057	G Knight			8	11001	S Lake
9	00058	U Bigwig			9	08721	P Street
10	00234	P Howlong			10	10003	N Long
11	00567	L Lowlanns			11	10002	T Short
12	00326	F Smith			12	09777	I Wycoff
13	00459	O Border			13	00004	K Done
14	10134	C Gull U/G 09/1			14		
15	10300	J Green U/G 09/1			15		
16					16		

**OPPOSITION PLAYER'S I.D. CARDS SIGHTED**

**OPPOSITION PLAYER'S I.D. CARDS SIGHTED**

TEAM MANAGER *H Smith* H Smith

TEAM MANAGER *T Street* T Street

**ID # 02118**

**Both Team Managers to sign and print their name**

**ID # 00234**

**Both teams are aware of the By-Laws that states a Player or Team CANNOT PLAY if ID Card is not sighted before the game**

HOME TEAM MARSHALL *J Border* J Border

AWAY TEAM MARSHALL *A Short* A Short

**Both Team Marshalls to sign and print their name**

REFEREE *S Bartlett* S Bartlett

ASSISTANT REFEREE \_\_\_\_\_ ASSISTANT REFEREE \_\_\_\_\_

**Referee and Assistant Referees to sign and print their name**

**BY MUTUAL AGREEMENT IF UNOFFICIAL REFEREE**

HOME TEAM MANAGER *H Smith*

AWAY TEAM MANAGER *T Street*

**(Must be signed by both Team Managers prior to start of game)**

**RESULT : HOME TEAM**

FOUR

AWAY TEAM

ONE

**Result to be shown both in words and numbers**

**BOTH TEAM MANAGERS ARE REQUIRED TO SIGN THIS TEAM SHEET AT END OF THEIR GAME TO INDICATE ALL DETAILS ARE CORRECT**

HOME TEAM MANAGER *H Smith*

AWAY TEAM MANAGER *T Street*

The white and yellow, copies are to be delivered by the Home Team to the Association Office by 7.00pm Tuesday following the match.  
The pink copy is to be retained by the Club

**PLEASE PRINT PRESS FIRMLY**

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## UNDER 10 PRESIDENT'S CUP TEAM SHEET

HOME TEAM \_\_\_\_\_ AWAY TEAM \_\_\_\_\_

GAME # \_\_\_\_\_ GROUND # \_\_\_\_\_ KICK/OFF \_\_\_\_\_

ID#	NAMES	SUBS			ID#	NAMES	SUBS
GK			U S E  B L A C K  / B L U E  B A L L P O I N T  P E N  O N L Y	GK			
2				2			
3				3			
4				4			
5				5			
6				6			
7				7			
8				8			
9				9			
10				10			
11				11			
12				12			
13				13			
14				14			
15				15			
16				16			

OPPOSITION PLAYER'S I.D. CARDS SIGHTED

OPPOSITION PLAYER'S I.D. CARDS SIGHTED

TEAM MANAGER \_\_\_\_\_ TEAM MANAGER \_\_\_\_\_

**ID # \_\_\_\_\_ Both Team Managers to sign and print their name ID # \_\_\_\_\_**  
**Both teams are aware of the By-Laws that states a Player or Team CANNOT PLAY if ID Card is not sighted before the game**

HOME TEAM MARSHALL \_\_\_\_\_ AWAY TEAM MARSHALL \_\_\_\_\_  
**Both Team Marshalls to sign and print their name**

REFEREE \_\_\_\_\_

ASSISTANT REFEREE \_\_\_\_\_ ASSISTANT REFEREE \_\_\_\_\_  
**Referee and Assistant Referees to sign and print their name**

**BY MUTUAL AGREEMENT IF UNOFFICIAL REFEREE**

HOME TEAM MANAGER \_\_\_\_\_ AWAY TEAM MANAGER \_\_\_\_\_  
**(Must be signed by both Team Managers prior to start of game)**

GAME SCORE: HOME TEAM \_\_\_\_\_ GAME SCORE: AWAY TEAM \_\_\_\_\_

GOAL START: HOME TEAM \_\_\_\_\_ GOAL START: AWAY TEAM \_\_\_\_\_

FINAL SCORE: HOME TEAM \_\_\_\_\_ FINAL SCORE: AWAY TEAM \_\_\_\_\_

# NEPEAN DISTRICT SOCCER FOOTBALL ASSOCIATION INC

## APPENDIX SIX – A GUIDE TO ‘SPECIAL STATUS’

### ~~THE RULES INTRODUCED FOR SEASON 2006~~

The rule was introduced early in 2005 and discussed at several meetings before a final vote was taken at a special general meeting in December 2005.

The objective is to assist clubs field teams in the under 15 & 16 age groups. This is the area where most players leave the game and find other pursuits. The collective association decision recognizes that many clubs lose players and that the result is often a club is unable to field a team in these age groups, as there are not quite enough players remaining, who have registered to play. In turn, these players do not necessarily change clubs, and disappear from the game possibly for good; often for several years.

To assist the clubs (mainly small and medium sized clubs) players in the age groups 13 & 14 have been given a special status. This allows players to be part of two teams in any one season. Regular rules concerning age upgrade do apply.

Therefore a thirteen (13) year old can register to play in junior soccer either in U13 or U14. However, he can now register as part of an U15 team as well.

A fourteen (14) year old can register to play in junior soccer as an U14 and may also register to play in U15 or U16. The player may only register in one senior age group.

Clarification on several points:

A 13 (thirteen) year old can only play in an under 15 (fifteen) senior side as this is two years above his age group. He can play in any division of U15 in accordance with traditional by-laws.

A 14 (fourteen) year old may register in either a U15 team or U16 team but not both.

Player registering in both a junior and senior team may still upgrade, using the regular by-laws.

Examples:

A 13 year old playing in an under 15 div 3 side, may upgrade to a 15 div 2 or 15 div 1 side. After three upgrades, the player would move permanently, in accordance with standing by-laws.

A 13-year-old playing U15 1 cannot upgrade to any other team. He is not eligible to play U16 as he is too young and all other U15 teams would be in an equal or lower division.

An U14 player registered in a 15 div 3 side could upgrade to 15/2 15/1 16/3 16/2 and 16/1.

An U14 player dual registered into a 16/2 team could upgrade to 16/1 but being a regular 16/2 player disqualifies the player from playing in any under 15 team.

For grading & team nomination purposes, the status of an U14 will be taken into account if registered in a U15 team.

Example: 2 U14 players register in 14 div 1. The club is short of U15 players and invites the two to join the team and they agree. The U15 team is nominated for div 2 as only five players from the div 1 team in 2005 have returned. The competition committee may place the team in division 1, as the two players joining, are also div 1-calibre players, albeit a year younger.

Clubs and players must dual register players at the start of the season. Remember, the objective is to help create teams, not juggle figures halfway through the season.

It is possible to dual register a whole team. Example an U14 div 1 side could all register and play as an U15 div 1 side if the club desired. This runs against the spirit of the rules and would most likely lead to further debate and restrictions placed upon clubs in future seasons. The idea is to supplement the 15/6 age groups to help form teams.

A club committee should not dual register players to fill up teams if there are players in the 15/16 age groups seeking to play – this is against the spirit of the rule change.

The best way (not the only way) to manage the situation is to complete the registration program that the club employs. Advertise to fill the team vacancies. If the numbers are still not adequate, canvas the views of players and families in the 13/14 age groups and then fill the places. When players first register, they could be asked if they might be interested in dual registering, if the club is in need. Completing an upfront survey provides the club with a clear picture of resources if dual registration is required to complete a team.

### **Veteran Status**

The second special status is provided to players aged 40 years or older.

A Veteran player must decide to which team he will be assigned to begin the season. In whatever team the veteran plays his first game, the player is not entitled to play in a lower grade.

Examples:

A Veteran player plays for a large club that has prems, several all age teams and several O35 teams. The veteran wishes to play 35 div 2. He must play his first game of the season in that team to be considered to be a member of the team. After this commitment, the player can upgrade as often as he likes to the all age teams or prems. If the club has a O35 team in a lower grade than div 2, the player is not eligible to play.

A veteran player in a medium size club wished to play 35 div 1 and to help out the AA9 team occasionally. A friend asks the player to help out the AA9 on the first day of the season and the player agrees. If the first game is played in AA9, the player may not be downgraded to any O35 team.

A veteran player is with a club that has only one 35 team. The player takes part in their first game and is then eligible to play in an all age team.

The rule is simply that the Veteran, along with all other players must fulfil his obligation to his own team before being upgraded. However, provided that the obligation is met, a veteran may play as many upgrades as can be managed and is not subject to the 3 game rule for upgrades before having to move permanently.